

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TArchiveMember
fgIsA
fName
fComment
fModTime
fPosition
fFilePosition
fCsize
fDsize
fDirectory
Streamer
TArchiveMember
TArchiveMember
TArchiveMember
operator=
@~TArchiveMember
GetName
GetComment
GetModTime
GetPosition
GetFilePosition
GetCompressedSize
GetDecompressedSize
IsDirectory
Class
Class_Name
IsA

TZIPMember
fgIsA
fLocal
fLocalLen
fGlobal
fGlobalLen
fCRC32
fAttrInt
fAttrExt
fMethod
fLevel
Streamer
TZIPMember
TZIPMember
TZIPMember
operator=
@~TZIPMember
GetLocal
GetLocalLen
GetGlobal
GetGlobalLen
GetCRC32
GetAttrInt
GetAttrExt
GetMethod
GetLevel
Print
Class
Class_Name
IsA