

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueId
kIsReference	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@
@-TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	IsNative	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRecreate	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	less
GetDrawOptions	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	
GetIconName	operator new@	[@]

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@-TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TVirtualX					
kCopy	kInvert	kFilled	kOpaque	kLoad	fDrawMode
kXor	kHollow	kClear	kCheck	fgIsA	
Streamer	GetFontDesc	GetTextFont	LoadQueryFont	GetIconName	UnionRegion
TVirtualX	GetTextMagn	SetTextFont	GetFontHandle	SetIconPixmap	IntersectRegion
TVirtualX	GetWindowID	SetTextMagn	DeleteFont	SetClassHint	SubtractRegion
@-TVirtualX	HasTTFonts	SetTextSize	CreateGC	SetMWMHint	XorRegion
Init	InitWindow	Sync	ChangeGC	SetWMPositi	EmptyRegion
ClearWindow	AddWindow	UpdateWindow	CopyGC	SetWMSize	PointInRegion
ClosePixmap	AddPixmap	Warp	DeleteGC	SetWMSizeH	EqualRegion
CloseWindow	RemoveWindow	WriteGIF	CreateCursor	SetWMState	GetRegionBox
CopyPixmap	MoveWindow	WritePixmap	SetCursor	SetWMTrans	ListFonts
CreateOpenGLPixmap	GetPixmap	GetCurrentWindow	CreatePixmap	DrawString	FreeFontNames
DeleteOpenGLPixmap	CopyPixmap	InterSupportsExt	CreatePixmap	TextWidth	CreateImage
GetOpenGLRenderingFactor	GetWindowArea	CreateBitmap	GetFontProp	GetImageSize	
CreateOpenGLWindow	InvokeMapWindow	DeletePixmap	GetGCValues	PutPixel	
CreateOpenGLCursor	GetStringMapSubwindow	CreatePicture	GetGCFont	PutImage	
MakeOpenGLRaisedWindow	MapRaised	CreatePicture	GetFontStruc	DeleteImage	
GetCurrentOpenGLPixmapWindow	GetPixmapWindow	FreeFontStruc	FreeFontStruc	GetColorBits	
FlushOpenGLWindow	DestroyWindow	ReadPictureData	DrawWindow	ShapeCombineMask	
DrawBox	SelectWindow	DestroySubWindow	DeletePictureData	PayToKeyProperty	
DrawCellArray	SelectPixmap	RaiseWindow	SetDashes	FillRectangle	GetProperty
DrawFillArea	SetCharacterLowerWindow	WarnColor	DrawRectangle	ChangeActivePointerGrab	
DrawLine	SetClipOFF	MoveWindow	AllocColor	DrawSegment	ConvertSelection
DrawPolyLine	SetClipRegion	MoveResizeWindow	AllocColor	SelectInput	SetSelectionOwner
DrawPolyMap	SetCursor	ResizeWindow	FreeColor	GetInputFocus	ChangeProperties
DrawText	SetDoubleBuffer	NotifyWindow	EventsPending	SetInputFocus	SetDNDAware
DrawText	SetDoubleBuffer	FreeDrawNextEvent	GetPrimarySelectionOwner	SetClipboardOwner	
ExecCommand	SetDoubleBuffer	OpenWindow	SetPrimarySelectionOwner	SetFontOwner	
GetCharacterSet	DrawMode	SetWindowBackground	CopyArea	ConvertPrimarySelection	
GetDrawMode	SetFillColor	SetWindowBackground	ChangeWindowAttributes	BeginModalSessionFor	
GetDoubleBuffer	SetFillStyle	CreateWindow	ChangeProperty	GetPasteBuffer	CmdThread
GetGeometry	SetLineColor	OpenDisplay	DrawLine	TranslateCoords	WrapOfFont
DisplayName	SetLineStyle	CloseDisplay	ClearArea	GetWindowInstance	
GetNativeEvent	SetLineStyle	GetDisplay	CheckEvent	FillPolygon	Class
GetPixel	SetLineWidth	GetVisual	SendEvent	QueryPointerClass	Class_Name
GetPlanes	SetMarkerColor	GetScreen	DispatchClientMessage	GetUnitsA	
GetRGB	SetMarkerSize	GetDepth	WMDeleteNoEvent	SetClipRectangle	ShowMembers
GetTextExtents	SetMarkerStyle	ScreenWidth	WMKeyAutoRepeat	Update	StreamerNVirtual
GetTextExtents	SetOpacity	GetColormap	GrabKey	CreateRegion	
GetFontAscent	SetRGB	InternAtom	GrabButton	DestroyRegion	
GetFontAscent	SetTextAlign	GetDefaultRootWindow	GrabPointer	UnionRectWithRegion	
GetFontDesc	SetTextColor	GetParent	SetWindowName	PolygonRegion	

TAttLine			
fgIsA	fLineColor	fLineStyle	fLineWidth
Streamer	Copy	GetLineWidth	SetLineAttrib
TAttLine	DistancetoLine	Modify	SetLineColorClass
TAttLine	GetLineColor	ResetAttLine	SetLineColorClass
@-TAttLine	GetLineStyle	SaveLineAttributes	LineStyle IsA