

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[ @]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[ @]
@-TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[ @]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@-TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TVirtualMC		
fApplication	fDecayer	fgIsA
fgMC	fRandom	
fStack	fMagField	
TVirtualMC	VolId2Mate	TrackStep
TVirtualMC	NofVolDaughters	TrackLength
@-TVirtualMC	VolDaughterName	TrackTime
GetMC	VolDaughterCopyName	TrackTime
IsRootGeometrySupported	SetOut	TrackPid
Material	SetProcess	TrackCharge
Material	DefineParticle	TrackMass
Mixture	DefineParticle	Etot
Mixture	Definelon	IsNewTrack
Medium	SetDecayMode	IsTrackInside
Medium	Xsec	IsTrackEntering
Matrix	IdFromPDG	IsTrackExiting
Gstpar	PDGFromId	IsTrackOut
Gsvolu	ParticleName	IsTrackDisappeared
Gsvolu	ParticleMass	IsTrackStop
Gsdvn	ParticleCharge	IsTrackAlive
Gsdvn2	ParticleLifeTime	NSecondaries
Gsdvt	ParticleMCType	GetSecondary
Gsdvt2	StopTrack	ProdProcess
Gsord	StopEvent	StepProcesses
Gspos	StopRun	SecondariesAreOrdered
Gsposp	SetMaxStep	Init
Gsposp	SetMaxNStep	BuildPhysics
Gsbool	SetUserDecay	ProcessEvent
SetCerenkov	ForceDecayTime	ProcessRun
SetCerenkov	CurrentVolID	InitLego
DefineOpSurface	CurrentVolOffID	SetCollectTracks
SetBorderSurface	CurrentVolName	IsCollectTracks
SetSkinSurface	CurrentVolOffName	IsMT
SetMaterialPropertyCurrentVolPath	CurrentVolPath	SetStack
SetMaterialPropertyCurrentBoundaryName	CurrentBoundaryName	SetExternalDecayer
SetMaterialPropertyCurrentMaterial	CurrentMaterial	SetRandom
GetTransformation	CurrentMedium	SetMagField
GetShape	CurrentEvent	GetStack
GetMaterial	Gmtod	GetDecayer
GetMaterial	Gmtod	GetRandom
GetMedium	Gdtom	GetMagField
WriteEuclid	Gdtom	TVirtualMC
SetRootGeometry	MaxStep	operator=
SetUserParameters	GetMaxNStep	Class
VolId	TrackPosition	Class_Name
VolName	TrackPosition	IsA
MediumId	TrackMomentum	ShowMembers
NofVolumes	TrackMomentum	