

Object		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TView	
fgIsA	
Streamer	SetDview
TView	SetDproj
TView	SetLatitude
@~TView	SetLongitude
DefinePerspectiveView	SetPsi
AxisVertex	SetOutlineToCube
DefineViewDirection	SetParallel
DrawOutlineCube	SetPerspective
ExecuteEvent	SetRange
ExecuteRotateView	SetRange
FindScope	SetSystem
GetDistancetoAxis	SetView
GetDview	SetViewChanged
GetDproj	SetWindow
GetExtent	WCtoNDC
GetAutoRange	WCtoNDC
GetLatitude	MoveFocus
GetLongitude	MoveViewCommand
GetPsi	MoveWindow
GetRange	AdjustScales
GetRange	Centered3DImages
GetRmax	Centered
GetRmin	FrontView
GetOutline	Front
GetTback	ZoomIn
GetTN	ZoomOut
GetTnorm	ZoomView
GetSystem	UnzoomView
GetWindow	RotateView
GetWindowWidth	SideView
GetWindowHeight	Side
FindNormal	TopView
FindPhiSectors	Top
FindThetaSectors	ToggleRulers
IsClippedNDC	ShowAxis
IsPerspective	ToggleZoom
IsViewChanged	ZoomMove
NDCtoWC	Zoom
NDCtoWC	UnZoom
NormalWCtoNDC	CreateView
NormalWCtoNDC	Class
PadRange	Class_Name
ResizePad	IsA
SetAutoRange	ShowMembers
SetAxisNDC	
SetDefaultWindow	

TAttLine	
fgIsA	fLineWidth
fLineColor	
fLineStyle	
Streamer	SetLineAttributes
TAttLine	SetLineColor
TAttLine	SetLineColorAlpha
@~TAttLine	SetLineStyle
Copy	SetLineWidth
DistancetoLine	Class
GetLineColor	Class_Name