

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TTreeReader	
kEntryValid	fgIsA
kEntryNotLoaded	fTree
kEntryNoTree	fDirectory
kEntryNotFound	fEntryStatus
kEntryChainSetupError	fDirector
kEntryChainFileError	fValues
kEntryDictionaryError	fProxies
kBitsChain	
Streamer	GetCurrentEntry
TTreeReader	begin
TTreeReader	end
TTreeReader	Initialize
TTreeReader	FindProxy
@~TTreeReader	GetProxies
SetTree	RegisterValueReader
SetTree	DeregisterValueReader
SetChain	SetEntryBase
IsChain	Class
Next	Class_Name
SetEntry	IsA
SetLocalEntry	ShowMembers
GetEntryStatus	StreamerNVirtual
GetTree	
GetEntries	