

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@-TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Print	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TFileCacheRead	
fgIsA	fSeekPos
fPrefetch	fLen
fBufferSizeMin	fFile
fBufferSize	fBuffer
fBufferLen	fIsSorted
fBytesRead	fIsTransferred
fBytesReadExtra	fPrefetchedBlocks
fReadCalls	fBnSeek
fNoCacheBytesRead	fBnNot
fNoCacheReadCalls	fBn
fAsyncReading	fBSeekSize
fEnablePrefetching	fBSeek
fNseek	fBSeekSort
fNtot	fBSeekIndex
fNb	fBPos
fSeekSize	fBSeekLen
fSeek	fBSeekSortLen
fSeekSort	fBSeekPos
fSeekIndex	fBLen
fPos	fBIsSorted
fSeekLen	fBIsTransferred
fSeekSortLen	
Streamer	IsAsyncReading
SetEnablePrefetching	SetEnablePrefetching
TFileCacheRead	IsEnablePrefetching
operator=	IsLearning
TFileCacheRead	Prefetch
TFileCacheRead	Print
@-TFileCacheRead	ReadBufferExt
AddBranch	ReadBufferExtNormal
AddBranch	ReadBufferExtPrefetch
AddNoCacheBytesRead	ReadBuffer
AddNoCacheReadCalls	ReadBufferSize
Close	SetFile
GetBufferSize	SetSkipZip
GetBytesRead	Sort
GetNoCacheBytesRead	SortAndSort
GetBytesReadExtra	SecondPrefetch
GetFile	GetPrefetchObj
GetNseek	WaitFinishPrefetch
GetNtot	Class
GetReadCalls	Class_Name
GetNoCacheReadCalls	
GetUnzipBuffer	
GetPrefetchedBlocks	

TTreeCache	
kNoPrefill	fTree
kAllBranches	fIsLearning
fgLearnEntries	fIsManual
fgIsA	fFirstBuffer
fEntryMin	fOneTime
fEntryMax	fReverseRead
fEntryCurrent	fFillTimes
fEntryNext	fFirstTime
fNbranches	fFirstEntry
fNreadOk	fReadDirectionSet
fNreadMiss	fEnabled
fNreadPref	fPrefillType
fBranches	fAutoCreated
fBRNames	
Streamer	IsEnabled
TTreeCache	IsLearning
operator=	FillBuffer
TTreeCache	LearnPrefill
TTreeCache	Print
@-TTreeCache	ReadBuffer
AddBranch	ReadBufferNormal
AddBranch	ReadBufferPrefetch
DropBranch	ResetCache
DropBranch	SetAutoCreated
Disable	SetBufferSize
Enable	SetEntryRange
GetCachedBranches	SetFile
GetConfiguredPrimitives	SetLearnPrefill
GetEfficiency	SetLearnEntries
GetEfficiencyRel	StartLearningPhase
GetEntryMin	StopLearningPhase
GetEntryMax	UpdateBranches
GetLearnEntries	Class
GetLearnPrefill	Class_Name
GetTree	IsA
IsAutoCreated	

TTreeCacheUnzip	
kEnable	fBlocksToGo
kDisable	fUnzipLen
kForce	fUnzipChunks
fgParallel	fUnzipStatus
fgRelBuffSize	fTotalUnzipBytes
fgIsA	fNseekMax
fUnzipThread[10]	fUnzipBufferSize
fActiveThread	fNUnzip
fUnzipStartCond	fNFound
fUnzipDoneCond	fNStalls
fParallel	fNMissed
fAsyncReading	fActiveBlks
fMutexList	fCompBuffer
fIOMutex	fCompBufferSize
fCycle	
fLastReadPos	
Streamer	IsQueueEmpty
TTreeCacheUnzip	WaitUnzipStartSignal
operator=	SendUnzipStartSignal
Init	GetRecordHeader
StartThreadUnzip	ResetCache
StopThreadUnzip	GetUnzipBuffer
TTreeCacheUnzip	SetBufferSize
TTreeCacheUnzip	SetUnzipBufferSize
@-TTreeCacheUnzip	SetUnzipRelBufferSize
AddBranch	UnzipBuffer
AddBranch	UnzipCache
FillBuffer	GetNUnzip
ReadBufferExt	GetNFound
SetEntryRange	GetNMissed
StopLearningPhase	Print
UpdateBranches	UnzipLoop
GetParallelUnzip	Class
IsParallelUnzip	Class_Name
SetParallelUnzip	IsA
IsActiveThread	