

TGFrame			
kDeleteWindow	fgDefaultBackground	fgColor	fOptions
fgInit	fgBgndGC	fgCY	fBackground
fgDefaultFrame	fgBgndGC	fWidth	fEventMask
fgDefaultSelectedBgnd	fgBgndGC	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilighGC	fgIsA	fBorderWidth	
Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocus	MapRaised	SetWidth
Draw3dRectangle	HandleClientUnmap	WindowSet	SetHeight
DoRedraw	HandleSelect	DrawBorder	SetMinWidth
GetResourcePool	FileSelect	DrawCopy	SetMinHeight
GetOptionString	HandleSelect	PortData	SetMaxWidth
StartGuiBuild	HandleColor	IsChange	SetMaxHeight
TGFrame	HandleDrag	IsComposite	SetSize
operator=	HandleDrag	IsEditable	Print
GetDefaultFrameBackground	IsEditable	SaveUserColor	
GetDefaultSelectedBackground	LayoutBroken	ArePrimitive	
GetWhitePixel	ProcessedConfigure	Break	Delete
GetBlackPixel	ProcessedEvent	Cleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilighGC	GetDefaultSize	SetDragType	Inspect
GetShadowColor	Move	GetDropType	SetDrawOption
GetBckgndColor	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@-TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackground	SetColor	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForeground	GetBorderWidth	HandleDNDFinished
HandleConfigureOptions	GetOptions	GetFrameElements	
HandleButtonChangeOptions	SetFrameElements	Items_Name	
HandleDoubleClick	IsHot	Contains	IsA
HandleCrossMap	Subwindow	GetFrameFromPoint	

TGCompositeFrame	
fgDefaultHint	LayoutBroken
fgIsA	fMustCleanup
fLayoutManager	MapSubwindow
fList	
Streamer	AddFrame
TGCompositeFrame	FrameAll
operator=	RemoveFrame
TGCompositeFrame	FrameFrame
TGCompositeFrame	FrameFrame
@-TGCompositeFrame	GetFrame
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsTranged
GetDefaultSize	Arranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsTitle
MapSubwindow	SetEditable
Layout	SetLayoutBroken
HandleButton	LayoutBroken
HandleDoubleClick	IsTitleDisabled
HandleCrossMap	Cleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocus	SetMapSubwindow
HandleSelect	IsMapSubwindow
HandleDragEnter	Print
HandleDragLeave	ChangeSubframe
HandleDragMotion	Primitive
HandleDragDrop	SavePrimitive
ChangeOptions	Pass
ProcessMessages	Items_Name
GetLayoutManager	
SetLayoutManager	
FindFrameElement	

TGMainFrame	
kDontCallClose	WMX
fgIsA	fWMY
fDNDTypeList	fWMWidth
fBindList	fWMHeight
fWindowName	fWMMinWidth
fIconName	fWMMinHeight
fIconPixmap	fWMMaxWidth
fClassName	fWMMaxHeight
fResourceName	fWMWidthInc
fMWMValue	fWMHeightInc
fMWMFuncs	fWMInitState
fMWMInput	
Streamer	SetMWMHints
GetMWMvalue	SetMWMPosition
GetMWMfunc	SetMWMSize
GetMWMinp	SetMWMSizeHints
TGMainFrame	SetWMState
operator=	BindKey
TGMainFrame	RemoveBind
@-TGMainFrame	GetBindList
HandleKey	GetWindowName
HandleClientMessage	GetIconName
HandleSelect	GetIconPixmap
HandleSelect	GetResourceName
HandleButton	GetMWMHints
HandleMotion	GetWMPosition
SaveFrameAsImage	GetWMImage
SendMessage	GetWMSizeHints
CloseWindow	GetWMState
DontCallClose	SavePrimitive
SetWindowName	SaveSource
SetIconName	Class
SetIconPixmap	Pass_Name
SetIconPixmap	A
SetClassHints	

TStructViewerGUI		
fParent	fNodeName	Label
fTopVolume	fNodeType	Label
fNodePtr	fMembersCount	Label
fMaxSlices	fAllMembersCount	Label
fMouseX	fSizeLabel	
fMouseY	fTotalSizeLabel	
fSelectedObject	fLevelLabel	
fUndoList	fUndoButton	
fRedoList	fRedoButton	
fVisibleObject	fScaleBySizeButton	
fMaxRatio	fScaleByMembersButton	
fColors	fPointerTextEntry	
fgMedium	fPointerTypeTextEntry	
fVolumes	fEditor	
fgCounter	fBoxHeightEntry	
fCanvas	fAutoRefresh	
fGLViewer	fLevelDistanceEntry	
fToolTip	fgIsA	
fShowLinks	fCheckBox	
CalculatePosition	fNodePtr	
CheckMaxObject	fWidgetProcessedEventSlot	
Divide	fLevelDistValueSetSlot	
DrawNode	fMouseOverSlot	
DrawLink	fRedoButtonSlot	
DrawVolume	fResetButtonSlot	
FindNodeProperty	fLevelByChangedSlot	
Scale	fSetLinksVisibility	
UnCheckMaxObject	fNodePtr	
UpdateLabel	fSetPointerButtonSlot	
TStructViewerGUI	fShowLinksToggled	
@-TStructViewerGUI	fUndoButtonSlot	
AutoRefreshButtons	fUpdateSlot	
BoxHeightValueSet	fUpdateSlot	
CloseWindow	Class	
ColorSelectColor	fItems_Name	
DoubleClick	fSlot	
Draw	fShowMembers	
GetCanvas	fStreamer	
GetColor	fStreamerNVVirtual	
GetDefaultColor		
GetLinksVisibility		

TQObject		
fgAllSignalsBlocked	fListOfSignals	SignalsBlocked
fgIsA	fListOfConnections	
Streamer	BlockSignals	Message
GetSender	CollectClass	SignalLists
GetSenderClass	Name	Emit
ConnectToClass	Is	Emit
ConnectToClass	Is	Connect
ConnectToClass	Is	Disconnect
CheckConnections	AreAllSignalsBlocked	
CompressName	Emit	HighPriority
TQObject	Emit	LowPriority
operator=	Emit	HasConnections
TQObject	Emit	NumberOfSignals
@-TQObject	Emit	NumberOfConnections
GetListOfClass	Is	Connected
GetListOfSignals	Is	Disconnected