

WindowAttributes_t
<div>fX fY fWidth fHeight fBorderWidth fDepth fVisual fRoot fClass fBitGravity fWinGravity fBackingStore fBackingPlanes fBackingPixel fSaveUnder fColormap fMapInstalled fMapState fAllEventMasks fYourEventMask fDoNotPropagateMask fOverrideRedirect fScreen</div>
<div>WindowAttributes_t WindowAttributes_t operator= WindowAttributes_t</div>