

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReference	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPrimitive	IsPrimitive	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Less
GetDrawOptions	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@	[@]

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TVirtualX					
kCopy	kInvert	kFilled	kOpaque	kLoad	fDrawMode
kXor	kHollow	kClear	kCheck	fgIsA	
Streamer	GetFontDesc	GetTextFont	LoadQueryFont	GetIconName	IntersectRegion
TVirtualX	GetTextMagn	SetTextFont	GetFontHandle	SetIconPixmap	SubtractRegion
TVirtualX	GetWindowID	SetTextMagn	DeleteFont	SetClassHint	XorRegion
@~TVirtualX	HasTTFonts	SetTextSize	CreateGC	SetMWMHint	EmptyRegion
Init	InitWindow	Sync	ChangeGC	SetWMPositi	EqualInRegion
ClearWindow	AddWindow	UpdateWindow	CopyGC	SetWMSize	EqualRegion
ClosePixmap	AddPixmap	Warp	DeleteGC	SetWMSizeHint	RegionBox
CloseWindow	RemoveWindow	WriteGIF	CreateCursor	SetWMState	ListFonts
CopyPixmap	MoveWindow	WritePixmap	SetCursor	SetWMTrans	FontNames
CreateOpenGLPixmap	CopyPixmap	GetCurrentWindow	CreatePixmap	DrawString	CreateImage
DeleteOpenGLPixmap	CopyPixmap	InterSupportsExt	CreatePixmap	TextWidth	GetImageSize
GetOpenGLRenderingFactor	GetWindowArea	CreateBitmap	GetFontProp	Pixel	
CreateOpenGLWindow	InvokeMapWindow	DeletePixmap	GetGCValues	PutImage	
CreateOpenGLCursor	GetStringMapSubwindow	CreatePicture	GetFromStruc	DeleteImage	
MakeOpenGLRaisedWindow	Raised	CreatePicture	FreeFontStru	GetColorBit	
GetCurrentOpenGLWindow	ControlMapWindow	CreatePixmap	FreeWindowShape	CombineMask	
FlushOpenGLWindow	DestroyWindow	ReadPictureData	FreeFontFile	GetProperty	
DrawBox	SelectWindow	DestroySubWindow	PictureData	Rectangle	GetProperty
DrawCellArray	SelectPixmap	RaiseWindow	SetDashes	DrawRectangle	ChangeActivePointerGrab
DrawFillArea	SetCharacterLowerWindow	WarnColor	DrawSegment	ConvertSelection	
DrawLine	SetClipOFF	MoveWindow	AllocColor	SelectInput	SetSelectionOwner
DrawPolyLine	SetClipRegion	MoveResizeWindow	AllocColor	GetInputFocus	ChangeProperties
DrawPolyMask	SetCursor	ResizeWindow	FreeColor	SetInputFocus	SetDNDAware
DrawText	SetDoubleBuffer	NotifyWindow	EventsPending	GetPrimarySelectionOwner	
DrawText	SetDoubleBuffer	FreeDrawNextEvent	SetPrimarySelectionOwner	FreeWindow	
ExecCommand	SetDoubleBuffer	OpenWindow	ConvertPrimarySelection	BeginSessionFor	
GetCharacterSet	DrawMode	SetWindowBackground	CopyArea	LookupString	BeginModalSessionFor
GetDrawMode	SetFillColor	SetWindowBackground	ChangeWindowShape	BeginCmdThread	
GetDoubleBuffer	SetFillStyle	CreateWindow	ChangeProperty	TranslateCoordinates	
GetGeometry	SetLineColor	OpenDisplay	DrawLine	GetWindowStyle	Class
DisplayName	SetLineStyle	CloseDisplay	ClearArea	FillPolygon	Class_Name
GetNativeEvent	SetLineStyle	GetDisplay	CheckEvent	QueryPointers	IsA
GetPixel	SetLineWidth	GetVisual	SendEvent	SetForeground	ShowMembers
GetPlanes	SetMarkerColor	GetScreen	DispatchClientMessage	SetStyle	StreamerNameVirtual
GetRGB	SetMarkerSize	GetDepth	WMDeleteNotify	Update	
GetTextExtent	SetMarkerStyle	ScreenWidth	WMKeyAutoRepeat	Region	
GetTextExtent	SetOpacity	GetColormap	GrabKey	DestroyRegion	
GetFontAscent	SetRGB	InternAtom	GrabButton	UnionRectWithRegion	
GetFontAscent	SetTextAlign	GetDefaultRootWindow	GrabPointer	PolygonRegion	
GetFontDesc	SetTextColor	GetParent	SetWindowName	UnionRegion	

TAttLine			
fgIsA	fLineColor	fLineStyle	fLineWidth
Streamer	Copy	GetLineWidth	SetLineAttrib
TAttLine	DistanceToLine	Modify	SetLineColorClass
TAttLine	GetLineColor	ResetAttLine	SetLineColorClass
@~TAttLine	GetLineStyle	SaveLineAttrib	LineStyle IsA