

**TUnuranBaseDist****fgIsA****@~TUnuranBaseDist****Clone**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**  
**StreamerNVirtual**  
**operator=****TUnuranEmpDist****fData**  
**fDim**  
**fMin**  
**fMax**  
**fBinned**  
**fgIsA****TUnuranEmpDist**  
**TUnuranEmpDist**  
**TUnuranEmpDist**  
**TUnuranEmpDist**  
**@~TUnuranEmpDist**  
**TUnuranEmpDist**  
**operator=**  
**Clone**  
**Data**  
**IsBinned**  
**LowerBin**  
**UpperBin**  
**NDim**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**