

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TVirtualProofPlayer	
kFinished	fgIsA
kStopped	
kAborted	
@~TVirtualProofPlayer	Progress
Process	Progress
Finalize	Progress
Finalize	Progress
DrawSelect	Feedback
HandleGetTreeHeader	CreateDrawFeedback
HandleRecvHisto	SetDrawFeedbackOption
StopProcess	DeleteDrawFeedback
AddInput	GetNextPacket
ClearInput	ReinitSelector
GetOutput	UpdateAutoBin
GetOutputList	IsClient
GetInputList	GetExitStatus
GetListOfResults	GetEventsProcessed
AddQueryResult	AddEventsProcessed
GetCurrentQuery	SetDispatchTimer
GetQueryResult	SetStopTimer
RemoveQueryResult	SetInitTime
SetCurrentQuery	Create
SetMaxDrawQueries	Class
RestorePreviousQuery	Class_Name
AddOutputObject	IsA
AddOutput	ShowMembers
StoreOutput	
StoreFeedback	

TQObject	
fListOfSignals	fgAllSignalsBlocked
fListOfConnections	fgIsA
fSignalsBlocked	
@~TQObject	Emit
GetSender	Emit
GetSenderClassName	Emit
ConnectToClass	Emit
ConnectToClass	Connect
CheckConnectArgs	Disconnect
TQObject	HighPriority
operator=	LowPriority
TQObject	HasConnection
GetListOfClassSignals	NumberOfSignals
GetListOfSignals	NumberOfConnections
GetListOfConnections	Connected
AreSignalsBlocked	Disconnected
BlockSignals	Destroyed
CollectClassSignalList	ChangedBy
EmitVA	Message
EmitVA	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	AreAllSignalsBlocked
Emit	BlockAllSignals
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	
Emit	