

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[[@]	
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualMC		
fApplication	fDecayer	
fgMC	fRandom	
fStack	fgIsA	
@~TVirtualMC	MediumId	TrackMomentum
GetMC	NofVolumes	TrackStep
IsRootGeometrySupport	NoOfMaterial	TrackLength
Gfmate	NoOfVolDaughters	TrackTime
Gfmate	VolDaughterName	Edep
Gckmat	VolDaughterCopyNo	TrackPid
Material	SetCut	TrackCharge
Material	SetProcess	TrackMass
Mixture	DefineParticle	Etot
Mixture	DefineParticle	IsNewTrack
Medium	Definelon	IsTrackInside
Medium	SetDecayMode	IsTrackEntering
Matrix	Xsec	IsTrackExiting
Gstpar	IdFromPDG	IsTrackOut
Gsvolu	PDGFromId	IsTrackDisappeared
Gsvolu	ParticleName	IsTrackStop
Gsdvn	ParticleMass	IsTrackAlive
Gsdvn2	ParticleCharge	NSecondaries
Gsdvt	ParticleLifeTime	GetSecondary
Gsdvt2	ParticleMCType	ProdProcess
Gsord	StopTrack	StepProcesses
Gspos	StopEvent	SecondariesAreOrdered
Gsposp	StopRun	Gdopt
Gsposp	SetMaxStep	SetClipBox
Gsbool	SetMaxNStep	DefaultRange
SetCerenkov	SetUserDecay	Gdhead
SetCerenkov	ForceDecayTime	Gdman
DefineOpSurface	CurrentVolId	Init
SetBorderSurface	CurrentVolOffId	BuildPhysics
SetSkinSurface	CurrentVolName	ProcessEvent
SetMaterialProperty	CurrentVolOffName	ProcessRun
SetMaterialProperty	CurrentVolPath	InitLego
SetMaterialProperty	CurrentMaterial	SetStack
GetTransformation	CurrentMedium	SetExternalDecayer
GetShape	CurrentEvent	SetRandom
GetMaterial	Gmtod	GetStack
GetMedium	Gmtod	GetDecayer
DrawOneSpec	Gdtom	GetRandom
Gsatt	Gdtom	operator=
Gdraw	MaxStep	Class
WriteEuclid	GetMaxNStep	Class_Name
SetRootGeometry	TrackPosition	IsA
VolId	TrackPosition	ShowMembers
VolName	TrackMomentum	