

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TVirtualGeoTrack	
fPDG	fTracks
fId	fgIsA
fParent	
fParticle	
@~TVirtualGeoTrack	GetPoint
operator=	GetPoint
AddDaughter	HasPoints
AddDaughter	IsInTimeRange
AddPoint	Paint
GetId	PaintCollect
GetDaughterId	PaintCollectTrack
GetDaughter	PaintTrack
GetMother	ResetTrack
GetMotherParticle	SetName
GetName	SetParticle
GetNdaughters	SetParent
GetNpoints	SetId
GetParentId	SetPDG
GetParticle	Class
GetPDG	Class_Name
GetLastPoint	IsA
GetFirstPoint	ShowMembers
GetLastPoint	

TGeoAtt	
kBitMask	kActOverride
kVisOverride	kActNone
kVisNone	kActThis
kVisThis	kActDaughters
kVisDaughters	kUseBoundingBox
kVisOneLevel	kUseVoxels
kVisStreamed	kUseGsord
kVisTouched	kSavePrimitiveAtt
kVisOnScreen	kSaveNodesAtt
kVisContainers	fGeoAtt
kVisOnly	fgIsA
kVisBranch	
kVisRaytrace	
@~TGeoAtt	IsActive
TGeoAtt	IsActiveDaughters
TGeoAtt	IsVisRaytrace
SetAttBit	IsVisible
SetAttBit	IsVisDaughters
ResetAttBit	IsVisBranch
TestAttBit	IsVisContainers
SetVisRaytrace	IsVisLeaves
SetVisBranch	IsVisOnly
SetVisContainers	IsVisStreamed
SetVisLeaves	IsVisTouched
SetVisOnly	Class
SetVisibility	Class_Name
SetVisDaughters	IsA
SetVisStreamed	ShowMembers
SetVisTouched	Streamer
SetActivity	StreamerNVirtual
SetActiveDaughters	
SetOptimization	

TAttLine	
fLineColor	fgIsA
fLineStyle	
fLineWidth	
@~TAttLine	SetLineAttributes