

TObject

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|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

TVirtualGeoPainter

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|-----------------------|--------------------------|
| fgGeoPainter | kGeoNoBomb |
| kGeoVisLevel | kGeoBombXYZ |
| kGeoVisDefault | kGeoBombCyl |
| kGeoVisLeaves | kGeoBombSph |
| kGeoVisOnly | fgIsA |
| kGeoVisBranch | |
| kGeoVisChanged | |
| @~TVirtualGeoPainter | IsRaytracing |
| AddSize3D | IsExplodedView |
| AddTrack | LegoPlot |
| AddTrackPoint | ModifiedPad |
| BombTranslation | Paint |
| Checkpoint | PaintNode |
| CheckGeometry | PaintShape |
| CheckOverlaps | PaintOverlap |
| CountVisibleNodes | PrintOverlaps |
| DefaultAngles | PaintVolume |
| DefaultColors | RandomPoints |
| DistanceToPrimitiveVd | RandomRays |
| Draw | Raytrace |
| DrawShape | SamplePoints |
| DrawOnly | SetBombFactors |
| DrawOverlap | SetClippingShape |
| DrawCurrentPoint | SetExplodedView |
| DrawPanel | SetGeoManager |
| DrawPath | SetNsegments |
| DrawVolume | SetRaytracing |
| EditGeometry | GeoPainter |
| EstimateCameraMove | SetPainter |
| ExecuteShapeEvent | SetTopVisible |
| ExecuteManagerEvent | SetTopVolume |
| ExecuteVolumeEvent | SetVisLevel |
| GetColor | SetVisOption |
| GetNsegments | ShapeDistancetoPrimitive |
| GetBombFactors | Test |
| GetBombMode | TestOverlaps |
| GetDrawPath | TestVoxels |
| GetDrawnVolume | UnbombTranslation |
| GetTopVolume | Weight |
| GetViewAngles | Class |
| GetVisLevel | Class_Name |
| GetVisOption | IsA |
| GetVolumeInfo | ShowMembers |
| GrabFocus | Streamer |
| GetViewBox | |
| IsPaintingShape | |