

TCollection	
fgCurrentCollectionfSize	
fgGarbageCollectionInitCapacity	
fgEmptyingGarbageInitHashTableCapacity	
fgGarbageStack fgIsA	
kIsOwner	
fName	
@~TCollection	IsOwner
operator=	IsSortable
Add	Is
AddVector	MakeIterator
AddAll	MakeReverseIterator
AssertClass	Print
Browse	Print
Capacity	Print
Clear	RecursiveRemove
Compare	Remove
Contains	RemoveAll
Contains	RemoveAll
Delete	SetCurrentCollection
Draw	SetName
Dump	SetOwner
FindObject	Write
operator()	Write
FindObject	GetCurrentCollection
GetName	StartGarbageCollection
GetObjectRef	GarbageCollect
GetSize	EmptyGarbageCollect
GrowBy	Class
Hash	Class_Name
IsArgNull	IsA
IsEmpty	ShowMembers
IsFolder	

TSeqCollection
fSorted
fgIsA
@~TSeqCollection
Changed
Add
AddFirst
AddLast
AddAt
AddAfter
AddBefore
RemoveFirst
RemoveLast
RemoveAt
RemoveAfter
RemoveBefore
At
Before
After
First
Last
LastIndex
IndexOf
IsSorted
UnSort
ObjCompare
QSort
Class
Class_Name
IsA
ShowMembers

TList	
fFirst	fAscending
fLast	fgIsA
fCache	
@~TList	AddAfter
LinkAt	AddAfter
FindLink	AddBefore
DoSort	AddBefore
LnkCompare	Remove
NewLink	Remove
NewOptLink	At
DeleteLink	After
TList	Before
Clear	First
Delete	FirstLink
FindObject	GetObjectRef
FindObject	Last
MakeIterator	LastLink
Add	Sort
Add	IsAscending
AddFirst	Class
AddFirst	Class_Name
AddLast	IsA
AddLast	ShowMembers
AddAt	

TQCommand	
fRedo	fStatus
fUndo	fNewDelete
fRedoArgs	fName
fUndoArgs	fTitle
fNRargs	fObject
fNUargs	fgIsA
fState	
@~TQCommand	GetNRargs
Init	GetNUargs
TQCommand	GetObject
TQCommand	GetStatus
TQCommand	IsMacro
Redo	IsUndoing
Undo	IsRedoing
SetArgs	IsExecuting
SetUndoArgs	SetName
SetRedoArgs	SetTitle
CanMerge	Print
Merge	Print
CanCompress	Is
Compress	Add
IsEqual	Add
IsSetter	Delete
CanRedo	GetName
CanUndo	GetTitle
GetRedoName	gCommand
GetUndoName	Class
GetRedo	Class_Name
GetUndo	IsA
GetRedoArgs	ShowMembers
GetUndoArgs	

TQObject	
fListOfSignals	fgIsA
fListOfConnections	
@~TQObject	Emit
GetSender	Connect
GetSenderClassName	Disconnect
ConnectToClass	HighPriority
ConnectToClass	LowPriority
CheckConnectArgs	HasConnection
TQObject	NumberOfSignals
GetListOfClassSignals	NumberOfConnections
GetListOfSignals	Connected
GetListOfConnections	Disconnected
Emit	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	Streamer
Emit	StreamerNVirtual