

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[ @]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete@[ @]
operator=	InheritsFrom	operator delete@[ @]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[ @]	

TVirtualProof	
fgIsA	
@-TVirtualProof	GetPort
Ping	GetRemoteProtocol
Exec	GetClientProtocol
Process	GetStatus
DrawSelect	GetLogLevel
StopProcess	GetParallel
AddInput	GetSlaveInfo
ClearInput	GetBytesRead
GetOutput	GetRealTime
GetOutputList	GetCpuTime
SetParallel	IsMaster
SetLogLevel	IsValid
Close	IsParallel
Print	AddFeedback
ShowCache	RemoveFeedback
ClearCache	ClearFeedback
ShowPackages	ShowFeedback
ShowEnabledPackages	GetFeedbackList
ClearPackages	SetActive
ClearPackage	Progress
EnablePackage	Feedback
UploadPackage	Class
GetMaster	Class_Name
GetConfDir	IsA
GetConfFile	ShowMembers
GetUser	Streamer
GetWorkDir	
GetImage	

TQObject	
fListOfSignals	fgIsA
fListOfConnections	
@-TQObject	Emit
GetSender	Connect
GetSenderClass	Disconnect
ConnectToClass	HighPriority
ConnectToClass	LowPriority
CheckConnectArgs	HasConnection
TQObject	NumberOfSignals
GetListOfClassSignals	NumberOfConnections
GetListOfSignals	Connected
GetListOfConnections	Disconnected
Emit	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	Streamer
Emit	StreamerNVirtual
Emit	

TProof			
fValid	fLogLevel	fActiveMonitor	kAll
fMaster	fStatus	fUniqueMonitor	kActive
fConfDir	fParallel	fBytesRead	kUnique
fConfFile	fSlaveInfo	fRealTime	kHardInterrupt
fWorkDir	fMasterServ	fCpuTime	kSoftInterrupt
fUser	fSendGroupViewfIntHandler		kShutdownInterrupt
fImage	fSlaves	fProgressDialog	fgIsA
fUrlProtocol	fActiveSlaves	fPlayer	
fPort	fUniqueSlaves	fCondor	
fSecContext	fBadSlaves	fFeedback	
fProtocol	fAllMonitor	fFileMap	
@-TProof	BroadcastObjectExec	GetPort	
TProof	BroadcastObjectProcess	GetSecurity	
TProof	BroadcastRaw	DrawSelect	GetRemoteProtocol
operator=	BroadcastRaw	StopProcess	GetClientProtocol
Init	Collect	AddInput	GetStatus
Exec	Collect	ClearInput	GetLogLevel
SendCommand	Collect	GetOutput	GetParallel
SendCurrentState	Collect	GetOutputList	GetSlaveInfo
CheckFile	FindUniqueSlave	SetParallel	GetBytesRead
SendFile	FindSlave	SetLogLevel	GetRealTime
SendObject	GetListOfSlaves	Close	GetCpuTime
SendGroupView	GetListOfActiveSlaves		IsMaster
SendInitialState	GetListOfUniqueSlaves	SlaveCache	IsValid
SendPrint	GetListOfBadSlaves	ClearCache	IsParallel
Ping	GetNumberOfSlaves	ShowPackages	AddFeedback
Interrupt	GetNumberOfActiveSlaves	ShowEnabledPackages	RemoveFeedback
AskStatus	GetNumberOfUniqueSlaves	ShowPackages	ClearFeedback
GoParallel	GetNumberOfBadSlaves	ShowPackage	ShowFeedback
RecvLogFile	MarkBad	EnablePackage	GetFeedbackList
BuildPackage	MarkBad	UploadPackage	SetActive
LoadPackage	ActivateAsyncInput	GetMaster	Progress
Broadcast	DeActivateAsyncInput	GetConfDir	Feedback
Broadcast	HandleAsyncInput	GetConfFile	Class
Broadcast	SetPlayer	GetUser	Class_Name
Broadcast	GetPlayer	GetWorkDir	IsA
Broadcast	TProof	GetImage	ShowMembers
Broadcast	Ping	GetUrlProtocol	