

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGraphDelaunay	
fNdt	fScaleFactor
fNpoints	fZout
fNhull	fDist
fX	fMaxIter
fY	fTriedSize
fZ	fPTried
fXN	fNTried
fYN	fMTried
fXNmin	fHullPoints
fXNmax	fOrder
fYNmin	fAllTri
fYNmax	fGraph2D
fXoffset	fglsA
fYoffset	
@~TGraphDelaunay	GetXN
CreateTrianglesData	GetYN
Enclose	GetXNmin
FileIt	GetXNmax
FindHull	GetYNmin
InHull	GetYNmax
InterpolateOnPlane	Interpolate
TGraphDelaunay	SetMaxIter
TGraphDelaunay	SetMarginBinsContent
ComputeZ	Class
FindAllTriangles	Class_Name
GetGraph2D	IsA
GetMarginBinsContent	ShowMembers
GetNdt	Streamer
GetPTried	StreamerNVirtual
GetNTried	
GetMTried	