

| TNamed   |
|--|
| fName<br>fTitle<br>fglsA   |
| @~TNamed<br>TNamed<br>TNamed<br>TNamed<br>TNamed<br>operator=<br>Clear<br>Clone<br>Compare<br>Copy<br>FillBuffer<br>GetName<br>GetTitle<br>Hash<br>IsSortable<br>SetName<br>SetNameTitle<br>SetTitle<br>Is<br>Print<br>Sizeof<br>Class<br>Class_Name<br>IsA<br>ShowMembers |

| TShape   |
|--|
| fNumber<br>fVisibility<br>fMaterial<br>fglsA   |
| @~TShape<br>FillBuffer3D<br>GetBasicColor<br>ShapeDistancetoPrimitive<br>TShape<br>TShape<br>TShape<br>operator=<br>GetBuffer3D<br>GetMaterial<br>GetNumber<br>GetVisibility<br>Paint<br>SetName<br>SetPoints<br>SetVisibility<br>TransformPoints<br>Class<br>Class_Name<br>IsA<br>ShowMembers |

| TAttLine   |
|--|
| fLineColor<br>fLineStyle<br>fLineWidth<br>fglsA  |
| @~TAttLine<br>TAttLine<br>TAttLine<br>Copy<br>DistancetoLine<br>GetLineColor<br>GetLineStyle<br>GetLineWidth<br>Modify<br>ResetAttLine<br>SaveLineAttributes<br>SetLineAttributes<br>SetLineColor<br>SetLineStyle<br>SetLineWidth<br>Class<br>Class_Name<br>IsA<br>ShowMembers<br>Streamer<br>StreamerNVirtual |

| TAttFill                          |
|-----------------------------------|
| fFillColor<br>fFillStyle<br>fglsA |
| @~TAttFill<br>TAttFill            |

| TTUBE   |
|---|
| fRmin<br>fRmax<br>fDz<br>fNdiv<br>fAspectRatio<br>fSiTab<br>fCoTab<br>fglsA   |
| @~TTUBE<br>TTUBE<br>TTUBE<br>operator=<br>MakeTableOfCoSin<br>SetPoints<br>SetSegsAndPols<br>TTUBE<br>TTUBE<br>TTUBE<br>DistancetoPrimitive<br>GetBuffer3D<br>GetRmin<br>GetRmax<br>GetDz<br>GetNdiv<br>GetAspectRatio<br>GetNumberOfDivisions<br>SetNumberOfDivisions<br>SetAspectRatio<br>Sizeof3D<br>Class<br>Class_Name<br>IsA<br>ShowMembers |

| THYPE  |
|--|
| fPhi<br>fglsA  |
| @~THYPE<br>THYPE<br>THYPE<br>GetPhi<br>Class<br>Class_Name<br>IsA<br>ShowMembers<br>Streamer |