

Math::MatRepSym<Double32\_t,3>

kRows  
kCols  
kSize  
fArray[6]  
fOff

@ ~MatRepSym@<Double32\_t,3@>  
MatRepSym@<Double32\_t,3@>  
operator()  
operator()  
operator@[@]  
operator@[@]  
apply  
Array  
Array  
operator=  
operator+=  
operator-=  
CreateOffsets