

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualMC		
fApplication	fDecayer	
fgMC	fRandom	
fStack	fgIsA	
@~TVirtualMC	SetProcess	TrackPid
GetMC	DefineParticle	TrackCharge
IsRootGeometrySupported	DefinedOn	TrackMass
Gfmate	Xsec	Etot
Gfmate	IdFromPDG	IsNewTrack
Gckmat	PDGFromId	IsTrackInside
Material	ParticleName	IsTrackEntering
Material	ParticleMass	IsTrackExiting
Mixture	ParticleCharge	IsTrackOut
Mixture	ParticleLifeTime	IsTrackDisappeared
Medium	ParticleMCType	IsTrackStop
Medium	StopTrack	IsTrackAlive
Matrix	StopEvent	NSecondaries
Gstpar	StopRun	GetSecondary
Gsvolu	SetMaxStep	ProdProcess
Gsvolu	SetMaxNStep	StepProcesses
Gsdvn	SetUserDecay	SecondariesAreOrdered
Gsdvn2	ForceDecayTime	Gdopt
Gsdvt	CurrentVolID	SetClipBox
Gsdvt2	CurrentVolOffID	DefaultRange
Gsord	CurrentVolName	Gdhead
Gspos	CurrentVolOffName	Gdman
Gsposp	CurrentVolPath	Init
Gsposp	CurrentMaterial	BuildPhysics
Gsbool	CurrentEvent	ProcessEvent
SetCerenkov	Gmtod	ProcessRun
SetCerenkov	Gmtod	InitLego
DrawOneSpec	Gdtom	SetStack
Gsatt	Gdtom	SetExternalDecayer
Gdraw	MaxStep	SetRandom
WriteEuclid	GetMaxNStep	GetStack
SetRootGeometry	GetMedium	GetDecayer
VolId	TrackPosition	GetRandom
VolName	TrackPosition	operator=
NofVolumes	TrackMomentum	Class
VolId2Mate	TrackMomentum	Class_Name
NofVolDaughters	TrackStep	IsA
VolDaughterName	TrackLength	ShowMembers
VolDaughterCopyNo	TrackTime	
SetCut	Edep	