

**TObject**

|              |                |              |
|--------------|----------------|--------------|
| fUniqueID    | kIsReferenced  | kZombie      |
| fBits        | kHasUUID       | kBitMask     |
| fgDtorOnly   | kCannotPick    | kSingleKey   |
| fgObjectStat | kNoContextMenu | kOverwrite   |
| kCanDelete   | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap      | fgIsA        |
| kObjInCanvas | kNotDeleted    |              |

|                     |                  |                     |
|---------------------|------------------|---------------------|
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

**TXMLNode**

|                   |
|-------------------|
| fXMLNode          |
| fParent           |
| fChildren         |
| fNextNode         |
| fPreviousNode     |
| fAttrList         |
| kXMLElementNode   |
| kXMLAttributeNode |
| kXMLTextNode      |
| kXMLCommentNode   |
| fgIsA             |

|                    |
|--------------------|
| @~TXMLNode         |
| TXMLNode           |
| GetNodeType        |
| GetNodeName        |
| GetChildren        |
| GetParent          |
| GetNextNode        |
| GetPreviousNode    |
| GetContent         |
| GetText            |
| GetAttributes      |
| HasChildren        |
| HasNextNode        |
| HasParent          |
| HasPreviousNode    |
| HasAttributes      |
| GetNamespaceHref   |
| GetNamespacePrefix |
| Class              |
| Class_Name         |
| IsA                |
| ShowMembers        |
| Streamer           |
| StreamerNVirtual   |