

**TVirtualGLManip****fgIsA****@~TVirtualGLManip**

Select

Class

Class\_Name

IsA

ShowMembers

Streamer

**TGLManip****fShape****fSelectedWidget****fActive****fFirstMouse****fLastMouse****fgRed[4]****fgGreen[4]****fgBlue[4]****fgYellow[4]****fgWhite[4]****fgGrey[4]****fgIsA****@~TGLManip****operator=****CalcDrawScale****Attach****GetAttached**

Draw

**Select**

HandleButton

HandleMotion

Class

Class\_Name

IsA

ShowMembers

**TGLScaleManip****fStartScale****fgIsA****@~TGLScaleManip****LimitScale****TGLScaleManip****TGLScaleManip**

Draw

HandleButton

HandleMotion

Class

Class\_Name

IsA

ShowMembers

Streamer