

**TObject**

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

**TArchiveMember**

fName  
fComment  
fModTime  
fPosition  
fFilePosition  
fCsize  
fDsize  
fDirectory  
fgIsA

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@~TArchiveMember  
TArchiveMember  
TArchiveMember  
TArchiveMember  
operator=  
GetName  
GetComment  
GetModTime  
GetPosition  
GetFilePosition  
GetCompressedSize  
GetDecompressedSize  
IsDirectory  
Class  
Class\_Name  
IsA  
ShowMembers

**TZIPMember**

fLocal  
fLocalLen  
fGlobal  
fGlobalLen  
fCRC32  
fAttrInt  
fAttrExt  
fMethod  
fLevel  
fgIsA

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@~TZIPMember  
TZIPMember  
TZIPMember  
TZIPMember  
operator=  
GetLocal  
GetLocalLen  
GetGlobal  
GetGlobalLen  
GetCRC32  
GetAttrInt  
GetAttrExt  
GetMethod  
GetLevel  
Class  
Class\_Name  
IsA  
ShowMembers