

TObject

| | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

TSlave

| | |
|-----------------|-----------------|
| kMaster | fProof |
| kSlave | fInput |
| fName | fBytesRead |
| fImage | fRealTime |
| fProofWorkDir | fCpuTime |
| fWorkDir | fSlaveType |
| fUser | fStatus |
| fPort | fParallel |
| fOrdinal | fMsd |
| fPerfIdx | fgIsA |
| fProtocol | |
| fSocket | |
| @~TSlave | GetOrdinal |
| TSlave | GetPerfIdx |
| TSlave | GetProtocol |
| OldAuthSetup | GetSocket |
| Init | GetProof |
| operator= | GetBytesRead |
| Create | GetRealTime |
| TSlave | GetCpuTime |
| Init | GetSlaveType |
| Interrupt | GetStatus |
| Ping | GetParallel |
| SendCoordinator | GetMsd |
| SetAlias | GetInputHandler |
| Close | SetInputHandler |
| Compare | IsValid |
| IsSortable | Print |
| GetName | SetupServ |
| GetImage | Class |
| GetProofWorkDir | Class_Name |
| GetWorkDir | IsA |
| GetUser | ShowMembers |
| GetPort | |