

TIterator

fgIsA

@~TIterator

operator=
GetCollection

GetOption

Next
Reset

operator()

Class
Class_Name

IsA
ShowMembers

TRefArrayIter

fArray

fCursor
fDirection
fgIsA

@~TRefArrayIter

TRefArrayIter
TRefArrayIter

TRefArrayIter

operator=

operator=

GetCollection

Next

Reset

Class

Class_Name

IsA

ShowMembers