

**TNamed**

fName  
fTitle  
fglsA

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@~TNamed  
TNamed  
TNamed  
TNamed  
TNamed  
operator=  
Clear  
Clone  
Compare  
Copy  
FillBuffer  
GetName  
GetTitle  
Hash  
IsSortable  
SetName  
SetNameTitle  
SetTitle  
Is  
Print  
Sizeof  
Class  
Class\_Name  
IsA  
ShowMembers

**TShape**

fNumber  
fVisibility  
fMaterial  
fglsA

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@~TShape  
FillBuffer3D  
GetBasicColor  
ShapeDistancetoPrimitive  
TShape  
TShape  
GetBuffer3D  
GetMaterial  
GetNumber  
GetVisibility  
Paint  
SetName  
SetPoints  
SetVisibility  
TransformPoints  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer  
StreamerNVirtual

**TAttLine**

fLineColor  
fLineStyle  
fLineWidth  
fglsA

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@~TAttLine  
TAttLine  
TAttLine  
Copy  
DistancetoLine  
GetLineColor  
GetLineStyle  
GetLineWidth  
Modify  
ResetAttLine  
SaveLineAttributes  
SetLineAttributes  
SetLineColor  
SetLineStyle  
SetLineWidth  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer  
StreamerNVirtual

**TAttFill**

fFillColor  
fFillStyle  
fglsA

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@~TAttFill  
TAttFill

**TPCON**

fSiTab  
fCoTab  
fPhi1  
fDphi1  
fNdiv  
fNz  
fRmin  
fRmax  
fDz  
fglsA

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@~TPCON  
MakeTableOfCoSin  
FillTableOfCoSin  
SetPoints  
SetSegsAndPols  
TPCON  
TPCON  
DefineSection  
DistancetoPrimitive  
GetBuffer3D  
GetNumberOfDivisions  
GetPhi1  
GetDhi1  
GetNz  
GetRmin  
GetRmax  
GetDz  
GetNdiv  
SetNumberOfDivisions  
Sizeof3D  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer  
StreamerNVirtual

**TPGON**

fglsA

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@~TPGON  
FillTableOfCoSin  
TPGON  
TPGON  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer  
StreamerNVirtual