

## TIterator

fgIsA

@~TIterator

operator=

GetCollection

GetOption

Next

Reset

operator()

Class

Class\_Name

IsA

ShowMembers

## TObjArrayIter

fArray

fCursor

fDirection

fgIsA

@~TObjArrayIter

TObjArrayIter

TObjArrayIter

TObjArrayIter

operator=

operator=

GetCollection

Next

Reset

Class

Class\_Name

IsA

ShowMembers