TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas
kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]
operator new
operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

TMonitor

fActive
fDeActive
fReady
fMainLoop
kRead
kWrite
fgIsA

@~TMonitor
SetReady
GetSender
TMonitor
Add
SetInterest
Remove
RemoveAll
Activate
ActivateAll
DeActivate
DeActivateAll
Ready
Select
Select
Select
GetActive
GetDeActive
GetListOfActives
GetListOfDeActives
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TQObject

fListOfSignals
fListOfConnections
fgIsA

@~TQObject
GetSender
GetSenderClassName
ConnectToClass
ConnectToClass
CheckConnectArgs
TQObject
GetListOfClassSignals
GetListOfSignals
GetListOfConnections
EmitVA
EmitVA
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit
Emit