

**TMatrixTFlat\_const<float>**  
fMatrix  
fNelems  
fPtr  
fgIsA  
  
@~TMatrixTFlat\_const@<float@>  
TMatrixTFlat\_const@<float@>  
TMatrixTFlat\_const@<float@>  
TMatrixTFlat\_const@<float@>  
GetPtr  
GetMatrix  
GetPtr  
operator()  
operator@[@]  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**TMatrixTFlat<float>**  
fgIsA  
  
@~TMatrixTFlat@<float@>  
TMatrixTFlat@<float@>  
TMatrixTFlat@<float@>  
TMatrixTFlat@<float@>  
TMatrixTFlat@<float@>  
GetPtr  
operator()  
operator()  
operator@[@]  
operator@[@]  
operator=  
operator+=  
operator\*=  
operator=  
operator=  
operator=  
operator+=  
operator+=  
operator\*=  
Class  
Class\_Name  
IsA  
ShowMembers