

**TMatrixDDiag\_const**

**fMatrix**  
**fInc**  
**fNdiag**  
**fPtr**  
**fglsA**

**@~TMatrixDDiag\_const**  
**TMatrixDDiag\_const**  
**TMatrixDDiag\_const**  
**TMatrixDDiag\_const**  
**GetMatrix**  
**GetPtr**  
**GetInc**  
**operator()**  
**operator@[@]**  
**GetNdiags**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**

**TMatrixDDiag**

**fglsA**

**@~TMatrixDDiag**  
**TMatrixDDiag**  
**TMatrixDDiag**  
**TMatrixDDiag**  
**TMatrixDDiag**  
**TMatrixDDiag**  
**GetPtr**  
**operator()**  
**operator()**  
**operator@[@]**  
**operator@[@]**  
**operator=**  
**operator+=**  
**operator\*=-**  
**operator=**  
**operator=**  
**operator=**  
**operator+=**  
**operator+=**  
**operator\*=-**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**