

### TIterator

**fglsA**

**@~TIterator**

operator=  
GetCollection

GetOption

Next

Reset

**operator()**

Class

Class\_Name

IsA

ShowMembers

### TListIter

**fList**

**fCurCursor**

**fCursor**

**fDirection**

**fStarted**

**fglsA**

**@~TListIter**

**TListIter**

**TListIter**

**TListIter**

**operator=**

**operator=**

**GetCollection**

**GetOption**

**SetOption**

**Next**

**Reset**

**Class**

**Class\_Name**

**IsA**

**ShowMembers**