

**TObject**

|              |                |              |
|--------------|----------------|--------------|
| fUniqueID    | kIsReferenced  | kZombie      |
| fBits        | kHasUUID       | kBitMask     |
| fgDtorOnly   | kCannotPick    | kSingleKey   |
| fgObjectStat | kNoContextMenu | kOverwrite   |
| kCanDelete   | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap      | fgIsA        |
| kObjInCanvas | kNotDeleted    |              |

  

|                     |                  |                     |
|---------------------|------------------|---------------------|
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

**TPolyLine3D**

fN  
fP  
fOption  
fGList  
fLastPoint  
fgIsA

@~TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
TPolyLine3D  
Copy  
DistancetoPrimitive  
Draw  
DrawPolyLine  
ExecuteEvent  
GetLastPoint  
GetN  
GetP  
GetOption  
Is  
Merge  
Paint  
Print  
SavePrimitive  
SetNextPoint  
SetOption  
SetPoint  
SetPolyLine  
SetPolyLine  
SetPolyLine  
Size  
DrawOutlineCube  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**THelix**

fX0  
fY0  
fZ0  
fVt  
fPhi0  
fVz  
fW  
fAxis[3]  
fRotMat  
fRange[2]  
fgMinNSeg  
fgIsA

@~THelix  
SetRotMatrix  
FindClosestPhase  
THelix  
THelix  
THelix  
THelix  
Copy  
Draw  
GetOption  
Print  
SavePrimitive  
SetOption  
SetAxis  
SetAxis  
SetRange  
SetRange  
SetHelix  
Class  
Class\_Name  
IsA  
ShowMembers  
Streamer

**TAttLine**

fLineColor  
fLineStyle  
fLineWidth  
fgIsA

@~TAttLine  
TAttLine  
TAttLine  
Copy  
DistancetoLine  
GetLineColor  
GetLineStyle  
GetLineWidth  
Modify  
ResetAttLine  
SaveLineAttributes