

<b>TNamed</b>
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

<b>TH1</b>				
fNcells	fTsumw	fContour	fDimension	kUserContour
fXaxis	fTsumw2	fSumw2	fIntegral	kCanRebin
fYaxis	fTsumwx	fOption	fPainter	kLogX
fZaxis	fTsumwx2	fFunctions	fgBufferSize	kIsZoomed
fBarOffset	fMaximum	fBufferSize	fgAddDirectory	kNoTitle
fBarWidth	fMinimum	fBuffer	fgStatOverflows	fglsA
fEntries	fNormFactor	fDirectory	kNoStats	
@~TH1	FillN	GetBinWidth	Integral	SetCellError
AxisChoice	FillN	GetBinWithContent	Integral	SetContent
Build	FillRandom	GetCellContent	Integral	SetContour
FitOptionsMake	FillRandom	GetCellError	Integral	SetContourLevel
TH1	FindBin	GetCenter	KolmogorovTest	SetDefaultBufferSize
TH1	FindObject	GetDirectory	LabelsDeflate	SetDirectory
TH1	FindObject	GetEntries	LabelsInflate	SetEntries
TH1	Fit	GetFunction	LabelsOption	SetError
Copy	Fit	GetDimension	Merge	SetLabelColor
BufferFill	FitPanel	GetKurtosis	Multiply	SetLabelFont
FindNewAxisLimits	GetAsymmetry	GetLowEdge	Multiply	SetLabelOffset
SavePrimitiveHelp	GetBufferLength	GetMaximum	Multiply	SetLabelSize
RecomputeAxisLimits	GetBufferSize	GetMaximumBin	Paint	SetMaximum
SameLimitsAndBins	GetBuffer	GetMaximumBin	Print	SetMinimum
TH1	GetDefaultBufferSize	GetMaximumStored	RedStats	SetName
Add	GetIntegral	GetMinimum	Rebin	SetNameTitle
Add	GetListOfFunctions	GetMinimumBin	RebinAxis	SetNdivisions
Add	GetNdivisions	GetMinimumBin	Rebuild	SetNormFactor
AddBinContent	GetAxisColor	GetMinimumStored	RecursiveRemove	SetStats
AddBinContent	GetLabelColor	GetMean	Reset	SetOption
AddDirectory	GetLabelFont	GetMeanError	SavePrimitive	SetTitleLength
AddDirectoryState	GetLabelOffset	GetNbinsX	Scale	SetTitleOffset
Browse	GetLabelSize	GetNbinsY	SetAxisColor	SetTitleSize
Chi2Test	GetTitleOffset	GetNbinsZ	SetAxisRange	SetTitle
Chi2TestX	GetTitleSize	GetNormFactor	SetBarOffset	SetXTitle
ComputeIntegral	GetTickLength	GetObjectInfo	SetBarWidth	SetYTitle
DistancetoPrimitive	GetBarOffset	GetOption	SetBinContent	SetZTitle
Divide	GetBarWidth	GetPainter	SetBinContent	Smooth
Divide	GetContour	GetQuantiles	SetBinContent	SmoothArray
Divide	GetContourLevel	GetRandom	SetBinError	StatOverflows
Draw	GetContourLevel	GetStats	SetBinError	Sumw2
DrawCopy	GetBin	GetSumOfWeights	SetBinError	UseCurrentStyle
DrawNormalized	GetBinCenter	GetSumw2	SetBins	Class
DrawPanel	GetBinContent	GetSumw2N	SetBins	Class_Name
BufferEmpty	GetBinContent	GetRMS	SetBins	IsA
Eval	GetBinContent	GetRMSError	SetBins	ShowMembers
ExecuteEvent	GetBinError	GetSkewness	SetBins	Streamer
Fill	GetBinError	GetXaxis	SetBinsLength	
Fill	GetBinError	GetYaxis	SetBuffer	
Fill	GetBinLowEdge	GetZaxis	SetCellContent	

<b>TH3</b>	
fTsumwy	fTsumwxz
fTsumwy2	fTsumwyz
fTsumwxy	fglsA
fTsumwz	
fTsumwz2	
@~TH3	FillRandom
BufferFill	FillRandom
BufferFill	FitSlicesZ
BufferFill	GetBinWithContent3
TH3	GetCorrelationFactor
TH3	GetCovariance
TH3	GetRandom3
TH3	GetStats
TH3	Integral
BufferEmpty	Integral
Copy	Integral
Fill	Integral
Fill	KolmogorovTest
Fill	Merge
Fill	ProjectionZ
Fill	Project3D
Fill	Project3DProfile
Fill	PutStats
Fill	Reset
Fill	Class
Fill	Class_Name
Fill	IsA
Fill	ShowMembers
Fill	Streamer
Fill	

<b>TAtt3D</b>	
fglsA	
@~TAtt3D	IsA
TAtt3D	ShowMembers
Sizeof3D	Streamer
Class	StreamerNVirtual
Class_Name	

<b>TH3I</b>
fglsA
@~TH3I
TH3I
TH3I
TH3I
TH3I
TH3I
AddBinContent
AddBinContent
Copy
DrawCopy
GetBinContent
GetBinContent
GetBinContent
Reset
SetBinContent
SetBinContent
SetBinsLength
operator=
Class
Class_Name
IsA
ShowMembers

<b>TArrayI</b>
fArray
fglsA
@~TArrayI
TArrayI
TArrayI
TArrayI
TArrayI
operator=
Adopt
AddAt
At
Copy
GetArray
GetArray
GetSum
Reset
Reset
Set
Set
operator@[@]
operator@[@]
Class
Class_Name
IsA
ShowMembers

<b>TAttLine</b>				
fLineColor	fLineStyle	fLineWidth	fglsA	
@~TAttLine	GetLineColor	SaveLineAttributes	Class	StreamerNVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name	
TAttLine	GetLineWidth	SetLineColor	IsA	
Copy	Modify	SetLineStyle	ShowMembers	
DistancetoLine	ResetAttLine	SetLineWidth	Streamer	