

**TObject**

fUniqueID      kIsReferenced      kZombie  
 fBits          kHasUUID          kBitMask  
 fgDtorOnly    kCannotPick      kSingleKey  
 fgObjectStat   kNoContextMenu   kOverwrite  
 kCanDelete    kInvalidObject    kWriteDelete  
 kMustCleanup   kIsOnHeap        fgIsA  
 kObjInCanvas   kNotDeleted

@~TObject      GetOption          operator new  
 MakeZombie    GetObjectInfo    operator new@[@]  
 DoError        GetTitle          operator delete  
 TObject        HandleTimer      operator delete@[@]  
 TObject        Hash              operator delete  
 operator=      InheritsFrom      operator delete@[@]  
 AppendPad     InheritsFrom      SetBit  
 Browse        Inspect           SetBit  
 ClassName     IsFolder          ResetBit  
 Clear          IsEqual           TestBit  
 Clone          IsSortable        TestBits  
 Compare        IsOnHeap          InvertBit  
 Copy           IsZombie          Info  
 Delete         Notify             Warning  
 DistancetoPrimitive Is                Error  
 Draw           Paint              SysError  
 DrawClass     Pop                Fatal  
 DrawClone     Print             AbstractMethod  
 Dump          Read              MayNotUse  
 Execute        RecursiveRemove   GetDtorOnly  
 Execute        SavePrimitive     SetDtorOnly  
 ExecuteEvent   SetDrawOption     GetObjectStat  
 FindObject    SetUniqueID       SetObjectStat  
 FindObject    UseCurrentStyle   Class  
 GetDrawOption Write              Class\_Name  
 GetUniqueID   Write              IsA  
 GetName       operator new       ShowMembers  
 GetIconName   operator new@[@]

**TNamed**

fName  
 fTitle  
 fgIsA

@~TNamed  
 TNamed  
 TNamed  
 TNamed  
 TNamed  
 operator=  
 Clear  
 Clone  
 Compare  
 Copy  
 FillBuffer  
 GetName  
 GetTitle  
 Hash  
 IsSortable  
 SetName  
 SetNameTitle  
 SetTitle  
 Is  
 Print  
 Sizeof  
 Class  
 Class\_Name  
 IsA  
 ShowMembers

**TDictionary**

kNone  
 kVector  
 kList  
 kDeque  
 kMap  
 kMultimap  
 kSet  
 kMultiset  
 fgIsA

@~TDictionary  
 Property  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer

**TGlobal**

flInfo  
 fgIsA

@~TGlobal  
 TGlobal  
 GetArrayDim  
 GetMaxIndex  
 GetAddress  
 GetTypeName  
 GetFullTypeName  
 Property  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer  
 StreamerNVirtual