

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStack	kNoContext	kCanWrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectIn	operator new @
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
Distanceto	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOpt	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOpt	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	[@]

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualX			
kCopy	kHollow	kOpaque	fDrawMode
kXor	kFilled	kCheck	fgIsA
kInvert	kClear	kLoad	
@-TVirtualX	ResizePixmap	LowerWindow	EventsPending
TVirtualX	ResizeWindow	MoveWindow	NextEvent
TVirtualX	SelectWindow	MoveResize	Window
Init	SelectPixmap	SizeWindow	CopyArea
ClearWindow	GetCharacter	UnifyWindow	ChangeWindow
CloseWindow	SetClipOFF	RepairWindow	ChangeProperty
ClosePixmap	SetClipRegion	SetWindowBackground	SetForeground
CopyPixmap	SetCursor	SetWindowBackground	SetClipRegion
CreateOpenGLContext	CreateWindow	CheckEventUpdate	
DeleteOpenGLContext	OpenDisplay	SendEvent	CreateRegion
DrawBox	SetDoubleBuffer	CloseDisplay	WMDeleteNotifyRegion
DrawCellArray	SetDrawMode	GetDisplay	SetKeyAutoRepeat
DrawFillArea	SetFillColor	GetVisual	GrabKey
DrawLine	SetFillStyle	GetScreen	GrabButton
DrawPolyLine	GetLineColor	GetDepth	GrabPointerIntersectRegion
DrawPolyMap	GetLineType	GetColorMap	SetWindowSubtractRegion
DrawText	SetLineStyle	InternAtom	SetIconNameForRegion
ExecCommand	GetLineWidth	GetDefaultResource	WindowEmptyRegion
GetCharacter	SetMarkerColor	GetParent	SetClassHint
GetDrawMode	SetMarkerSize	LeadQueryFont	WMHintEqualRegion
GetDoubleBuffer	SetMarkerStyle	GetFontHandle	SetWMPositionRegionBox
GetGeometry	GetOpacity	DeleteFont	SetWMSize ListFonts
DisplayName	SetRGB	CreateGC	SetWMSizeHintFontName
GetNativeEvent	SetTextAlign	ChangeGC	SetWMStateCreateImage
GetPixel	SetTextColor	CopyGC	SetWMTransSetImageSize
GetPlanes	SetTextFont	DeleteGC	DrawString
GetRGB	SetTextFont	CreateCursor	TextWidth
GetTextExtent	SetTextMagnify	SetCursor	GetFontProperties
GetTextMagnify	SetTextSize	CreatePixmap	GetGCValue
GetWindowID	UpdateWindow	CreatePixmap	SetFontStructure
InitWindows	WriteGIF	DeletePixmap	ClearWindowClass
AddWindow	WritePixmap	CreatePicture	FreeFileKey
AddPixmap	GetCurrentWindow	WritePicture	FillRectangle
RemoveWindow	GetWindow	ClearPixmap	FreePixmap
MoveWindow	MapWindow	ReadPicture	DataSegment
OpenPixmap	MapSubwindow	DeletePicture	SetInput StreamerVirtual
QueryPointer	MapRaised	SetDashes	GetInputFocus
ReadGIF	UnmapWindow	ParseColor	SetInputFocus
RequestLocal	DestroyWindow	AllocColor	GetPrimarySelectionOwner
RequestString	DestroySubwindow	FreeColor	SetPrimarySelectionOwner
RescaleWindow	RaiseWindow	FreeColor	ConvertPrimarySelection

TGX11					
fMaxNumberOfPages	fVisual	fWhitePixel	fCharacterUpper	fGreenDiv	fBlueDiv
fWindows	fRootWin	fScreenNumber	fCharacterUpper	fBlueDiv	fgIsA
fColors	fRootWin	fScreenNumber	fCharacterUpper	fBlueDiv	fgIsA
fCursors[18]	VisRootWindow	TextAlign	fTextMagnify	fRedShift	fGreenShift
fXEvent	fColorMap	fTextAlign	fVDepth	fGreenShift	
@-TGX11	DrawFillArea	SetDrawMode	SetWindowBackground	CopyArea	DrawLine
CloseWindow	DrawLine	SetFillColor	CreateWindow	ChangeWindow	DrawLine
ClearPixmap	DrawPolyLine	SetFillStyle	OpenDisplay	ChangeProperty	DrawLine
CopyWindow	DrawPolyMap	SetLineColor	CloseDisplay	DrawLine	FillPolygon
FindBestVisibleText	SetLineStyle	TypeGetDisplay	ClearArea	FillPolygon	GetLineType
FindUsableVisualCharacter	SetLineType	GetVisual	CheckEventQueue	SendEvent	SetScreen
PutImage	GetDoubleBuffer	LineWidth	SetScreen	SendEvent	SetScreen
RemovePixmap	GetGeometry	SetMarkerColor	GetDepth	WMDeleteNotify	SetScreen
SetColor	DisplayName	SetMarkerSize	SetColorMap	SetKeyAutoRepeat	SetScreen
SetFillStyle	GetNativeEvent	SetMarkerStyle	InternAtom	GrabKey	CreateImage
SetInput	GetPixel	SetOpacity	GetDefaultResource	WindowEmptyRegion	SetScreen
SetMarkerType	SetPlanes	SetRGB	GetParent	GrabPointerUnionRegion	SetScreen
CollectImageColors	SetTextAlign	LoadQueryFont	SetWindowSubtractRegion	SetScreen	SetScreen
MakeOpaqueColor	TextExtent	SetTextColor	GetFontHandle	SetIconNameUnionRegion	SetScreen
FindColor	GetTextMagnify	SetTextFont	DeleteFont	SetIconPixmap	SetScreen
ImgPickPalette	GetWindowID	SetTextFont	CreateGC	SetClassHint	SetScreen
MapGCValue	SetTTFonts	SetTextMagnify	ChangeGC	SetWMHint	SetScreen
MapSetWindowAttributes	SetTextSize	CopyGC	SetWMPosition	SetScreen	SetScreen
MapCursor	AddWindowSync	DeleteGC	SetWMSize	PositionRegionBox	SetScreen
MapColorString	AddPixmap	UpdateWindow	CreateCursor	SetWMSizeHint	SetScreen
MapPicture	ReadWindow	WriteGIF	CreatePixmap	SetWMState	GetScreen
MapModifier	SizeWindow	WriteGIF	CreatePixmap	SetWMTransitions	SetScreen
MapEvent	OpenDisplay	WritePixmap	CreatePixmap	DrawString	FreeScreen
MapEventMap	OpenPixmap	GetCurrentWindow	SetColor	TextWidth	CreateScreen
MapKeySymQueryPointer	SetWindowAttributes	CreatePixmap	SetFontStructure	FreeScreen	CreateScreen
AllocColor	ReadGIF	MapWindow	CreateBitmap	SetGCValue	SetScreen
QueryColors	RequestLocal	MapSubwindow	DeletePixmap	SetFontStructure	SetScreen
GetGC	RequestString	MapRaised	CreatePicture	FreePixmap	SetScreen
GetColor	RescaleWindow	UnmapWindow	CreatePicture	FreePixmap	SetScreen
TGX11	ResizePixmap	DestroyWindow	ReadPicture	DestroyWindow	SetScreen
TGX11	ResizeWindow	DestroySubwindow	DeletePicture	FreePixmap	SetScreen
TGX11	SelectWindow	RaiseWindow	SetDashes	DrawRectangle	SetScreen
Init	SetCharacter	LowerWindow	ParseColor	DrawSegment	SetScreen
ClearWindow	SetClipOFF	MoveWindow	AllocColor	SelectInput	SetScreen
ClosePixmap	SetClipRegion	MoveResizeWindow	FreeColor	GetInputFocus	SetScreen
CloseWindow	SetCursor	ResizeWindow	FreeColor	SetInputFocus	SetScreen
CopyPixmap	SetDoubleBuffer	UnifyWindow	EventsPending	GetPrimarySelection	SetScreen
DrawBox	SetDoubleBuffer	SetClipOFF	WindowEvent	SetPrimarySelection	SetScreen
DrawCellArray	SetDoubleBuffer	SetWindowBackground	ConvertPrimarySelection	SetScreen	SetScreen

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@-TAttLine	GetLineColor	SaveLineAttributes	StreamersVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name
TAttLine	GetLineWidth	SetLineColor	IsA
Copy	Modify	SetLineStyle	ShowMembers
Distanceto	ResetAttLine	SetLineWidth	Streamer