

## TGLScene

kUnlocked	fSelectedPhysical
kDrawLock	fClipPlane
kSelectLock	fClipBox
kModifyLock	fCurrentClip
fLock	fTransManip
fLogicalShapes	fScaleManip
fPhysicalShapes	fRotateManip
fDrawList	fCurrentManip
fDrawListValid	fDrawStats
fBoundingBox	fglsA
fBoundingBoxValid	

@~TGLScene	SetSelectedColor	
SortDrawList	SetColorOnSelectedFamily	
ComparePhysicalVolumes	SetSelectedGeom	
DrawPass	SetupClips	
DrawGuides	ClearClips	
DrawNumber	GetClipState	
ResetDrawStats	SetClipState	
UpdateDrawStats	GetCurrentClip	
DumpDrawStats	SetCurrentClip	
TGLScene	SetCurrentManip	
operator=	HandleButton	
TGLScene	HandleMotion	
BoundingBox	TakeLock	
Draw	ReleaseLock	
Select	IsLocked	
AdoptLogical	CurrentLock	
DestroyLogical	LockName	
DestroyLogicals	LockValid	
PurgeNextLogical	Dump	
FindLogical	SizeOf	
AdoptPhysical	Class	
DestroyPhysical	Class_Name	
DestroyPhysicals	IsA	
FindPhysical	ShowMembers	
GetSelected		