

TGLDrawable

fID
fCached
fBoundingBox
fgQuad
kLODAxesNone
kLODAxesX
kLODAxesY
kLODAxesZ
kLODAxesAll
fgIsA

@~TGLDrawable
operator=
DirectDraw
ID
BoundingBox
SupportedLODAxes
Draw
SetCached
ShouldCache
Purge
Class
Class_Name
IsA
ShowMembers

TGLPhysicalShape

kTranslateX	kRotateAll
kTranslateY	kManipAll
kTranslateZ	fLogicalShape
kTranslateAll	fTransform
kScaleX	fColor[17]
kScaleY	fSelected
kScaleZ	fInvertedWind
kScaleAll	fModified
kRotateX	fManip
kRotateY	fgIsA
kRotateZ	

@~TGLPhysicalShapeColor
UpdateBoundingBox **IsTransparent**
InitColor **IsInvisible**
DirectDraw **SetColor**
TGLPhysicalShape **GetScale**
TGLPhysicalShape **GetTranslation**
CalcDrawFlags **SetTransform**
SupportedLODAxes **SetTranslation**
Draw **Translate**
GetLogical **Scale**
InvokeContextMenu **Rotate**
GetManip **Class**
SetManip **Class_Name**
IsModified **IsA**
IsSelected **ShowMembers**
Select

TGLClip

kInside
kOutside
fMode
fgIsA

@~TGLClip
Mode
SetMode
Draw
PlaneSet
Class
Class_Name
IsA
ShowMembers

TGLClipBox

fgColor[4]
fgIsA

@~TGLClipBox
TGLClipBox
PlaneSet
Class
Class_Name
IsA
ShowMembers