TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TGClient

fBackColor	fPicturePool
fForeColor	fMimeTypeList
fHilite	fDefaultColormap
fShadow	fGlobalNeedRedraw
fSelBackColor	fForceRedraw
fSelForeColor	fWlist
fWhite	fPlist
fBlack	fUWHandlers
fDefaultRoot	fIdleHandlers
fRoot	fWaitForEvent
fXfd	fWaitForWindow
fResourcePool	fgIsA
fGCPool	
fFontPool	

@~TGClient	RemoveIdleHandler
ProcessOneEvent	HandleInput
ProcessIdleEvent	ProcessLine
HandleEvent	WaitFor
HandleMaskEvent	WaitForUnmap
DoRedraw	ProcessEventsFor
TGClient	GetResourcePool
GetRoot	GetPicturePool
GetDefaultRoot	GetPicture
SetRoot	GetPicture
GetWindowById	FreePicture
GetWindowByName	GetGCPool
GetDisplayWidth	GetGC
GetDisplayHeight	FreeGC
IsEditable	FreeGC
IsEditDisabled	GetFontPool
SetEditDisabled	GetFont
GetFontByName	GetFont
GetColorByName	FreeFont
GetHilite	GetDefaultColormap
GetShadow	GetMimeTypeList
FreeColor	GetListOfWindows
ForceRedraw	GetListOfPopups
NeedRedraw	Class
RegisterWindow	Class_Name
UnregisterWindow	IsA
RegisterPopup	ShowMembers
UnregisterPopup	Streamer
AddUnknownWindowHandler	StreamerNVirtual
RemoveUnknownWindowHandler	
AddIdleHandler	