

Object

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed

fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDirectory

fModified	fSeekDir	fUUID
fWritable	fSeekParent	fPathBuffer
fDatetimeC	fSeekKeys	kCloseDirectory
fDatetimeM	fFile	fgIsA
fNbytesKeys	fMother	
fNbytesName	fList	
fBufferSize	fKeys	
@~TDirectory	GetObjectChecked	pwd
cd1	GetObjectChecked	ReadAll
Cd1	GetObjectUnchecked	ReadKeys
FillFullPath	GetBufferSize	RecursiveRemove
TDirectory	GetCreationDate	Save
operator=	GetFile	SaveSelf
TDirectory	GetKey	SetBufferSize
TDirectory	GetList	SetModified
Append	GetListOfKeys	SetMother
Add	GetModificationDate	SetWritable
AppendKey	GetMother	Sizeof
Browse	GetMotherDir	Write
Build	GetNbytesKeys	Write
Clear	GetNkeys	WriteTObject
Close	GetSeekDir	WriteObjectAny
Copy	GetSeekParent	WriteObjectAny
cd	GetSeekKeys	WriteDirHeader
DeleteAll	GetPathStatic	WriteKeys
Delete	GetPath	Cd
Draw	GetUUID	DecodeNameCycle
FillBuffer	IsFolder	EncodeNameCycle
FindKey	IsModified	Class
FindKeyAny	IsWritable	Class_Name
FindObject	Is	IsA
FindObject	mkdir	ShowMembers
FindObjectAny	Paint	Streamer
Get	Print	StreamerNVirtual
GetDirectory	Purge	