

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStack	kNoContextMenu	kWrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	NotDeleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRedraw	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOpt	GetObjectStat
FindObject	SetUniqueID	GetObjectStat
FindObject	UseCurrentStyle	
GetDrawOpt	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new	@[@]

TVirtualPad			
fResizing	fgIsA		
@-TVirtualPad			
Uxmax	PaintBox	SetPad	
GetSender	GetUymax	PaintFillArea	SetPad
AbsCoordinate	GetGridx	PaintFillArea	SetAttFillPS
AbsPixeltoX	GetGridy	PaintPadFrame	SetAttLinePS
AbsPixeltoY	GetTickx	PaintLine	SetAttMarkerPS
AddExec	GetTicky	PaintLineNDC	SetAttTextPS
cd	GetX1	PaintLine3D	SetName
Clear	GetX2	PaintLine3D	SetSelected
Close	GetY1	PaintPolyLine	SetTicks
CopyPixmap	GetY2	PaintPolyLine	SetTickx
CopyPixmap	GetListOfPrimitives	PaintPolyLine	SetTicky
DeleteExec	GetListOfPrimitives	PaintPolyLine	SetMode
Divide	GetPrimitive	PaintPolyMask	SetTheta
Draw	GetSelected	PaintPolyMask	SetPhi
DrawClassOf	GetPad	PaintModified	SetToolTipText
DrawFrame	GetPadPoint	PaintText	SetVertical
GetBorderMode	GetPadSave	PaintTextNDC	SetView
GetBorderSize	GetSelected	PadtoX	WaitPrimitive
GetCanvasID	GetView	PixeltoY	Update
GetCanvas	GetLogx	Pop	UtoAbsPixel
GetEvent	GetLogy	Print	VtoAbsPixel
GetEventX	GetMother	Range	VtoPixel
GetEventY	GetName	RangeAxis	XtoAbsPixel
GetFrame	GetTitle	RecursiveRedraw	XtoAbsPixel
GetHighLight	GetPadPaint	RedrawAxis	XtoPad
GetNumber	GetPixmapID	ResetView3D	YtoPad
GetRange	GetView3D	ResizePad	XtoPixel
GetRangeAxis	HasCrosshair	SaveAs	YtoPixel
GetPadPar	HighLight	SetBatch	CreateToolTip
GetXlowNDC	HasFixedAspect	SetBorderMode	CreateToolTip
GetYlowNDC	IsBatch	SetBorderSize	SetToolTip
GetWNDC	IsEditable	SetCanvas	CloseToolTip
GetHNDC	IsModified	SetCanvas	SetViewer3D
GetWw	IsModified	SetCrosshair	ReleaseViewer
GetWh	IsRetained	SetCursor	GetGLDevice
GetAbsXlowNDC	IsVertical	SetDoubleBuffer	SetCopyGLDev
GetAbsYlowNDC	IsNDC	SetEditable	Pad
GetAbsWNDC	Modified	SetFixedAspect	Ratio
GetAbsHNDC	OpaqueMoving	GetGrid	Class_Name
GetAspectRatio	OpaqueResizing	GetGridx	IsA
GetPhi	PadtoX	SetGridy	ShowMembers
GetTheta	PadtoY	SetLogx	Streamer
GetUxmin	Paint	SetLogy	
GetUymin	PaintBorder	SetLogz	

TAttLine			
fLineColor	fLineWidth		
fLineStyle	fgIsA		
@-TAttLine			
GetLineStyle	GetLineColor	ShowMembers	
TAttLine	GetLineWidth	GetLineStyle	Streamer
TAttLine	Modify	SetLineWidth	StreamerVirtual
Copy	ResetAttLine	Class	
DistanceToLine	SaveLineAttr	Class_Name	
GetLineColor	GetLineAttr	IsA	

TPad						
fTip	fUtoAbsPixel	fXlowNDC	fUxmax	fTicky	fGridy	fView
fx1	fUtoPixelk	fYlowNDC	fUymax	fLogx	fAbsCoord	fPadPointer
fy1	fUtoPixel	fYlowNDC	fTheta	fLogy	fEditable	fPadView3D
fx2	fVtoAbsPixelk	fHNDC	fPhi	fLogz	fFixedAspect	fMainPicDist
fy2	fVtoPixelk	fHNDC	fAspectRatio	fPadPaint	fMother	fViewer3D
fXtoAbsPixelk	fVtoPixel	fAbsXlowNDC	fPixmapID	fCrosshair	fCanvas	kFraming
fXtoPixelk	fAbsPixeltoX	fAbsYlowNDC	GLDevice	fCrosshairPS	fPrimitives	kHori
fXtoPixel	fPixeltoXk	fAbsWNDC	fCopyGLDev	fBorderSize	fExecs	kPrintingPS
fYtoAbsPixelk	fXlowNDC	fAbsHNDC	fEmbeddedGL	fBorderMode	fName	kClearAfterCR
fYtoPixelk	fAbsPixeltoY	fUxmin	fNumber	fModified	fTitle	fgIsA
fYtoPixel	fPixeltoYk	fUymin	fTicky	fGridx	fFrame	
@-TPad						
CopyPixmap	GetAbsWNDC	GetLogz	PaintLineNDC	SetCrosshair	SetCopyGLDev	TCa
DestroyExternalViewer	GetAbsHND	GetMother	PaintLine3D	SetCursor	Update	ope
DistanceToPrimitive	GetExec	GetAspectRatio	GetName	PaintLine3D	SetDoubleBuffer	UtoAbsPixel
ExecuteEvent	Divide	GetPhi	GetTitle	PaintPolyLine	SetDrawOpt	UtoAbsPixel
HideToolTip	Draw	GetTheta	GetCanvas	PaintPolyLine	SetEditable	UtoPixel
PaintBorderDrawClassOf	GetUxmin	GetVirtCanvas	PaintPolyLine3D	FixedAspect	VtoPixel	Run
PaintBorderDrawColor	GetUymin	GetPadPaint	PaintPolyLineNDC	WaitPrimitive		Exe
PaintDate	DrawCrosshair	GetUxmax	GetPixmapID	PaintPolyMask	GetGridx	XtoAbsPixel
SavePrimitive	DrawFrame	GetUymax	Hash	PaintPolyMask	GetGridy	YtoAbsPixel
SetBatch	FindObject	GetGridx	HasCrosshair	PaintModified	SetFillStyle	XtoPad
TPad	FindObject	GetGridy	HighLight	PaintText	SetLogx	YtoPad
operator=	UseCurrentStyle	GetNumber	HasFixedAspect	PaintTextNDC	SetLogy	XtoPixel
CopyBackground	GetBorderMode	GetTickx	IsBatch	Pick	SetLogz	YtoPixel
CopyBackground	GetBorderSize	GetTicky	IsEditable	PixeltoX	SetNumber	XYtoAbsPixel
TPad	GetCrosshair	GetX1	IsFolder	PixeltoY	SetPad	XYtoPixel
TPad	GetCanvasID	GetX2	IsModified	PixeltoXY	SetPad	CreateToolTip
AbsCoordinate	GetFrame	GetY1	IsRetained	Pop	SetAttFillPS	DeleteToolTip
AbsPixeltoX	GetEvent	GetY2	IsVertical	Print	SetAttLinePS	ResetToolTip
AbsPixeltoY	GetEventX	GetMaxPick	Distance	Print	SetAttMarkerPS	CloseToolTip
AbsPixeltoXY	GetEventY	GetListOfPrimitives	Move	Range	SetAttTextPS3d	
AddExec	GetHighLight	GetListOfExecs	OpaqueMoving	RangeChange	SetMaxPick	SetViewer3D
AutoExec	GetRangeAxis	GetPrimitive	OpaqueResizing	RangeAxis	SetName	ReleaseViewer
Browse	GetRangeAxis	GetSelected	PadtoX	RangeAxisChange	SetSelectedClass	
BuildLegend	GetPadPar	GetPad	PadtoY	RecursiveRedraw	SetTicks	Class_Name
cd	GetXlowNDC	GetPadPoint	Print	RedrawAxis	SetTickx	IsA
Clear	GetXlowNDC	GetPadSave	PaintBox	ResetView3D	SetTicky	ShowMembers
Clip	GetWNDC	GetSelected	PaintFillArea	ResizePad	SetTitle	
Clip	GetHNDC	GetGLDevice	PaintFillArea	SaveAs	SetTheta	
ClippingCode	GetWw	GetView	PaintFillArea	SetBorderMode	SetPhi	
ClipPolygon	GetWh	GetView3D	PaintHatch	SetBorderSize	SetToolTipText	
Close	GetAbsXlowNDC	GetCox	PaintPadFrame	SetCanvas	SetVertical	
Closed	GetAbsYlowNDC	GetCoy	PaintLine	SetCanvas	SetView	

fCat
fDIS
fxSi
fySi
fxSi
fySi
fHigh
fDo
fWin
fWin
@-
ope
Buil
Cop
Draw
Run
Exe
Con
Con
Con
Des
Init
TCa
TCa
TCa
TCa
cd
Bro
Clea
Clo
Dis
Draw
Draw
Edit