

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[C] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[C] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TEllipse | |
|---------------------|---------------|
| fX1 | fPhimax |
| fY1 | fTheta |
| fR1 | kNoEdges |
| fR2 | fgIsA |
| fPhimin | |
| @~TEllipse | Paint |
| TEllipse | PaintEllipse |
| TEllipse | Print |
| TEllipse | SavePrimitive |
| Copy | SetNoEdges |
| DistancetoPrimitive | SetPhimin |
| Draw | SetPhimax |
| DrawEllipse | SetR1 |
| ExecuteEvent | SetR2 |
| GetX1 | SetTheta |
| GetY1 | SetX1 |
| GetR1 | SetY1 |
| GetR2 | Class |
| GetPhimin | Class_Name |
| GetPhimax | IsA |
| GetTheta | ShowMembers |
| GetNoEdges | Streamer |
| Is | |

| TArc |
|---------------|
| fgIsA |
| @~TArc |
| TArc |
| TArc |
| TArc |
| Copy |
| DrawArc |
| SavePrimitive |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |

| TAttLine | |
|--------------------|-------------------|
| fLineColor | fgIsA |
| fLineStyle | |
| fLineWidth | |
| @~TAttLine | SetLineAttributes |
| TAttLine | SetLineColor |
| TAttLine | SetLineStyle |
| Copy | SetLineWidth |
| DistancetoLine | Class |
| GetLineColor | Class_Name |
| GetLineStyle | IsA |
| GetLineWidth | ShowMembers |
| Modify | Streamer |
| ResetAttLine | StreamerNVirtual |
| SaveLineAttributes | |

| TAttFill | |
|--------------------|-------------------|
| fFillColor | fgIsA |
| fFillStyle | |
| @~TAttFill | SetFillAttributes |
| TAttFill | SetFillColor |
| TAttFill | SetFillStyle |
| Copy | Class |
| GetFillColor | Class_Name |
| GetFillStyle | IsA |
| IsTransparent | ShowMembers |
| Modify | Streamer |
| ResetAttFill | StreamerNVirtual |
| SaveFillAttributes | |