

TObject		
fUniqueId	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

RooAbsData	
Poisson	_cachelter
SumW2	_doDirtyProp
_vars	fgIsA
_cachedVars	
_iterator	
@~RooAbsData	plotOn
emptyClone	plotOn
reduce	split
reduce	createHistogram
reduce	fillHistogram
reduce	Print
reduce	cacheClone
add	cacheArgs
fill	resetCache
get	setArgStatus
weight	setDirtyProp
weightError	reduceEng
weightError	Class
get	Class_Name
numEntries	IsA
sumEntries	ShowMembers
isWeighted	Streamer
reset	
table	

RooPrintable	
InLine	Verbose
OneLine	fgIsA
Standard	
Shape	
@~RooPrintable	Class
RooPrintable	Class_Name
printToStream	IsA
parseOptions	ShowMembers
lessVerbose	Streamer
inLinePrint	StreamerNVirtual
oneLinePrint	
defaultStream	