

<double,4,3,ROOT::Math::MatRepStd<double,4,3> >

kRows
kCols
kSize
fRep

@ ~SMatrix @ <double,4,3,ROOT::Math::MatRepStd @ <double,4,3 @ > @ >

SMatrix @ <double,4,3,ROOT::Math::MatRepStd @ <double,4,3 @ > @ >

SMatrix @ <double,4,3,ROOT::Math::MatRepStd @ <double,4,3 @ > @ >

SMatrix @ <double,4,3,ROOT::Math::MatRepStd @ <double,4,3 @ > @ >

SMatrix @ <double,4,3,ROOT::Math::MatRepStd @ <double,4,3 @ > @ >

operator=

apply

Array

Array

begin

end

begin

end

operator==

operator@!=

operator@!=

operator@>

operator@<

operator()

operator()

Sinvert

Sinverse

Sdet

Sdet2

Invert

Inverse

Det

Det2

Row

Col

Diagonal

UpperBlock

LowerBlock