

## TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

## TVirtualProof

fglsA	
@~TVirtualProof	GetLogLevel
Ping	GetParallel
Exec	GetSlaveInfo
Process	GetBytesRead
DrawSelect	GetRealTime
StopProcess	GetCpuTime
AddInput	IsMaster
ClearInput	IsValid
GetOutput	IsParallel
GetOutputList	IsDataReady
SetParallel	AddFeedback
SetLogLevel	RemoveFeedback
Close	ClearFeedback
Print	ShowFeedback
ShowCache	GetFeedbackList
ClearCache	SetActive
ShowPackages	Progress
ShowEnabledPackage	Feedback
ClearPackages	GetTreeHeader
ClearPackage	GetOutputNames
EnablePackage	AddChain
UploadPackage	RemoveChain
GetMaster	CreateDrawFeedback
GetConfDir	SetDrawFeedbackOption
GetConfFile	DeleteDrawFeedback
GetUser	Class
GetWorkDir	Class_Name
GetImage	IsA
GetPort	ShowMembers
GetRemoteProtocol	Streamer
GetClientProtocol	
GetStatus	

## TQObject

fListOfSignals	fglsA
fListOfConnections	
@~TQObject	Emit
GetSender	Emit
GetSenderClassName	Connect
ConnectToClass	Disconnect
ConnectToClass	HighPriority
CheckConnectArgs	LowPriority
TQObject	HasConnection
GetListOfClassSignals	NumberOfSignals
GetListOfSignals	NumberOfConnections
GetListOfConnections	Connected
EmitVA	Disconnected
EmitVA	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	Streamer
Emit	StreamerNVirtual
Emit	