

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TBuffer				
fMode	fBufMax	fClassMap	fgMapSize	kMapSize
fVersion	fMapCount	fParent	kRead	kStreamedMember
fBufSize	fMapSize	fInfo	kWrite	fglsA
fBuffer	fDisplacement	fInfos	kInitialSize	
fBufCur	fMap	kIsOwner	kMinimalSize	
@-TBuffer	CheckByteCount	ReadArray	WriteArray	operator @>@>
TBuffer	SetByteCount	ReadArray	WriteArray	operator @>@>
TBuffer	ReadVersion	ReadArrayDouble	WriteArray	operator @>@>
operator=	WriteVersion	ReadStaticArray	WriteArray	operator @>@>
CheckByteCount	WriteVersionMember	ReadStaticArray	WriteArray	operator @>@>
CheckCount	ReadObjectAny	ReadStaticArray	WriteArray	operator @>@>
CheckObject	SkipObjectAny	ReadStaticArray	WriteArray	operator @>@>
Expand	IncrementLevel	ReadStaticArray	WriteArray	operator @>@>
Read	SetStreamerElement	ReadStaticArray	WriteArray	operator @<@<
Write	DecrementLevel	ReadStaticArray	WriteArray	operator @<@<
Write	GetInfo	ReadStaticArray	WriteArrayDouble	operator @<@<
WriteObject	IsReading	ReadStaticArray	WriteFastArray	operator @<@<
TBuffer	IsWriting	ReadStaticArray	WriteFastArray	operator @<@<
TBuffer	ReadBuf	ReadStaticArray	WriteFastArray	operator @<@<
TBuffer	WriteBuf	ReadStaticArray	WriteFastArray	operator @<@<
GetMapCount	ReadString	ReadStaticArray	WriteFastArray	operator @<@<
GetBufferVersion	WriteString	ReadStaticArray	WriteFastArray	operator @<@<
GetMappedObject	ReadClass	ReadFastArray	WriteFastArray	operator @<@<
MapObject	WriteClass	ReadFastArray	WriteFastArray	operator @<@<
MapObject	ReadObject	ReadFastArray	WriteFastArray	operator @<@<
Reset	WriteObject	ReadFastArray	WriteFastArray	operator @<@<
InitMap	WriteObjectAny	ReadFastArray	WriteFastArray	operator @<@<
ResetMap	SetBufferDisplacement	ReadFastArray	WriteFastArray	SetGlobalReadParam
SetReadMode	SetBufferDisplacement	ReadFastArray	WriteFastArray	SetGlobalWriteParam
SetReadParam	GetBufferDisplacement	ReadFastArray	WriteFastArray	SetGlobalReadParam
SetWriteMode	ReadArray	ReadFastArray	WriteFastArray	SetGlobalWriteParam
SetWriteParam	ReadArray	ReadFastArray	WriteFastArray	GetClass
SetBuffer	ReadArray	ReadFastArray	StreamObject	GetClass
SetBufferOffset	ReadArray	ReadFastArray	StreamObject	Class
SetParent	ReadArray	ReadFastArray	StreamObject	Class_Name
GetParent	ReadArray	ReadFastArray	operator @>@>	IsA
Buffer	ReadArray	ReadFastArray	operator @>@>	ShowMembers
BufferSize	ReadArray	ReadFastArray	operator @>@>	
DetachBuffer	ReadArray	WriteArray	operator @>@>	
Length	ReadArray	WriteArray	operator @>@>	
CheckByteCount	ReadArray	WriteArray	operator @>@>	

TMessage
fWhat
fClass
fCompress
fBufComp
fBufCompCur
fCompPos
fglsA
@-TMessage
TMessage
operator=
TMessage
SetLength
TMessage
Forward
GetClass
Reset
Reset
What
SetWhat
SetCompressionLevel
GetCompressionLevel
Compress
Uncompress
CompBuffer
CompLength
Class
Class_Name
ShowMembers