

TObject

| | | |
|---------------------|------------------|---------------------|
| fUniqueID | kNotDeleted | kWriteDelete |
| fBits | kZombie | fgIsA |
| fgDtorOnly | kBitMask | |
| fgObjectStat | kSingleKey | |
| kIsOnHeap | kOverwrite | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

TMCVerbose

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|-------------------|
| fLevel |
| fStepNumber |
| fgIsA |
| @~TMCVerbose |
| TMCVerbose |
| TMCVerbose |
| InitMC |
| RunMC |
| FinishRun |
| ConstructGeometry |
| InitGeometry |
| GeneratePrimaries |
| BeginEvent |
| BeginPrimary |
| PreTrack |
| Stepping |
| PostTrack |
| FinishPrimary |
| FinishEvent |
| SetLevel |
| PrintBanner |
| PrintTrackInfo |
| PrintStepHeader |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |
| StreamerNVirtual |