

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape		
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapelD
kGeoRunTimeShape	kGeoEltu	fShapeBits
kGeoInvalidShape	kGeoTrap	fglsA
kGeoTorus	kGeoCtub	
kGeoBox	kGeoTrd1	
@~TGeoShape	GetByteCount	SetId
FillBuffer3D	GetFittingBox	SetPoints
GetBasicColor	GetId	SetPoints
SetOnBoundary	GetMakeRuntimeShape	SetSegsAndPols
TransformPoints	GetName	SetRuntime
Big	GetNmeshVertices	ShapeDistancetoPrim
Tolerance	IsComposite	Sizeof3D
ComputeBBox	IsCylType	SetShapeBit
ComputeNormal	IsCloseToPhi	SetShapeBit
Contains	IsCrossingSemiplan	ResetShapeBit
CouldBeCrossed	IsInPhiRange	TestShapeBit
DistancetoPrimitive	IsRunTimeShape	TestShapeBits
DistFromInside	IsValid	InvertShapeBit
DistFromOutside	IsValidBox	Class
DistToPhiMin	InspectShape	Class_Name
Divide	MakeBuffer3D	IsA
GetAxisName	NormalPhi	ShowMembers
GetAxisRange	Safety	Streamer
GetBoundingCylinder	SafetyPhi	
GetBuffer3D	SetDimensions	

TGeoBBox	
fDX	fOrigin[3]
fDY	fglsA
fDZ	
@~TGeoBBox	GetDZ
FillBuffer3D	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
TGeoBBox	IsNullBox
ComputeBBox	MakeBuffer3D
ComputeNormal	Safety
Contains	SavePrimitive
CouldBeCrossed	SetBoxDimensions
DistancetoPrimitive	SetDimensions
DistFromInside	SetBoxPoints
DistFromOutside	SetPoints
Divide	SetPoints
GetAxisName	SetSegsAndPols
GetAxisRange	Sizeof3D
GetBoundingCylinder	Class
GetBuffer3D	Class_Name
GetByteCount	IsA
GetFittingBox	ShowMembers
GetMakeRuntimeShape	Streamer
GetNmeshVertices	StreamerNVirtual
GetDX	
GetDY	

TGeoHalfSpace
fP[3]
fN[3]
fglsA
@~TGeoHalfSpace
TGeoHalfSpace
TGeoHalfSpace
TGeoHalfSpace
ComputeBBox
ComputeNormal
Contains
DistancetoPrimitive
DistFromInside
DistFromOutside
Divide
GetPoint
GetNorm
GetBoundingCylinder
GetMakeRuntimeShape
GetNmeshVertices
InspectShape
IsCylType
Safety
SavePrimitive
SetDimensions
SetPoints
SetPoints
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual