

| TGeoBBox | |
|---------------------|------------------|
| fDX | fOrigin[3] |
| fDY | fglsA |
| fDZ | |
| @~TGeoBBox | GetDZ |
| FillBuffer3D | GetOrigin |
| TGeoBBox | InspectShape |
| TGeoBBox | IsCylType |
| TGeoBBox | IsValidBox |
| TGeoBBox | IsNullBox |
| ComputeBBox | MakeBuffer3D |
| ComputeNormal | Safety |
| Contains | SavePrimitive |
| CouldBeCrossed | SetBoxDimensions |
| DistancetoPrimitive | SetDimensions |
| DistFromInside | SetBoxPoints |
| DistFromOutside | SetPoints |
| Divide | SetPoints |
| GetAxisName | SetSegsAndPols |
| GetAxisRange | Sizeof3D |
| GetBoundingCylinder | Class |
| GetBuffer3D | Class_Name |
| GetByteCount | IsA |
| GetFittingBox | ShowMembers |
| GetMakeRuntimeShape | Streamer |
| GetNmeshVertices | StreamerNVirtual |
| GetDX | |
| GetDY | |

| TGeoTube | |
|---------------------|-------------------|
| fRmin | fglsA |
| fRmax | |
| fDz | |
| @~TGeoTube | GetRmin |
| TGeoTube | GetRmax |
| TGeoTube | GetDz |
| TGeoTube | HasRmin |
| TGeoTube | InspectShape |
| ComputeBBox | IsCylType |
| ComputeNormal | MakeBuffer3D |
| ComputeNormalS | Safety |
| Contains | SafetyS |
| DistFromInsideS | SavePrimitive |
| DistFromInside | SetTubeDimensions |
| DistFromOutsideS | SetDimensions |
| DistFromOutside | SetPoints |
| DistToTube | SetPoints |
| DistancetoPrimitive | SetSegsAndPols |
| Divide | Sizeof3D |
| GetAxisName | Class |
| GetAxisRange | Class_Name |
| GetBoundingCylinder | IsA |
| GetBuffer3D | ShowMembers |
| GetByteCount | Streamer |
| GetMakeRuntimeShape | StreamerNVirtual |
| GetNmeshVertices | |

| TGeoTubeSeg | |
|---------------------|-------------------|
| fPhi1 | fglsA |
| fPhi2 | |
| @~TGeoTubeSeg | GetPhi1 |
| TGeoTubeSeg | GetPhi2 |
| TGeoTubeSeg | InspectShape |
| TGeoTubeSeg | MakeBuffer3D |
| TGeoTubeSeg | Safety |
| ComputeBBox | SafetyS |
| ComputeNormal | SavePrimitive |
| ComputeNormalS | SetTubsDimensions |
| Contains | SetDimensions |
| DistancetoPrimitive | SetPoints |
| DistFromInsideS | SetPoints |
| DistFromInside | SetSegsAndPols |
| DistFromOutsideS | Sizeof3D |
| DistFromOutside | Class |
| Divide | Class_Name |
| GetAxisRange | IsA |
| GetBoundingCylinder | ShowMembers |
| GetBuffer3D | Streamer |
| GetByteCount | StreamerNVirtual |
| GetMakeRuntimeShape | |
| GetNmeshVertices | |

| TGeoCtub |
|---------------------|
| fNlow[3] |
| fNhigh[3] |
| fglsA |
| @~TGeoCtub |
| TGeoCtub |
| TGeoCtub |
| TGeoCtub |
| TGeoCtub |
| ComputeBBox |
| ComputeNormal |
| Contains |
| DistFromInside |
| DistFromOutside |
| Divide |
| GetAxisRange |
| GetBuffer3D |
| GetByteCount |
| GetMakeRuntimeShape |
| GetNmeshVertices |
| GetNlow |
| GetNhigh |
| GetZcoord |
| InspectShape |
| Safety |
| SavePrimitive |
| SetCtubDimensions |
| SetDimensions |
| SetPoints |
| SetPoints |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |
| StreamerNVirtual |