

| TObject | | |
|----------------------|------------------|---------------------|
| fUniqueID | kNotDeleted | kWriteDelete |
| fBits | kZombie | fglsA |
| fgDtorOnly | kBitMask | |
| fgObjectStat | kSingleKey | |
| kIsOnHeap | kOverwrite | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitives | | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TNamed |
|--------------|
| fName |
| fTitle |
| fglsA |
| @~TNamed |
| TNamed |
| TNamed |
| TNamed |
| TNamed |
| operator= |
| Clear |
| Clone |
| Compare |
| Copy |
| FillBuffer |
| GetName |
| GetTitle |
| Hash |
| IsSortable |
| SetName |
| SetNameTitle |
| SetTitle |
| Is |
| Print |
| Sizeof |
| Class |
| Class_Name |
| IsA |
| ShowMembers |

| TVirtualMC | | |
|---------------------|---------------------------|-------------------------|
| fApplication | fDecayer | fglsA |
| fgMC | fRandom | |
| fStack | fglsRootGeometrySupported | |
| @~TVirtualMC | DefineParticle | TrackCharge |
| GetMC | Definelon | TrackMass |
| Gfmate | Xsec | Etot |
| Gfmate | IdFromPDG | IsNewTrack |
| Gckmat | PDGFromId | IsTrackInside |
| Material | ParticleName | IsTrackEntering |
| Material | ParticleMass | IsTrackExiting |
| Mixture | ParticleCharge | IsTrackOut |
| Mixture | ParticleLifeTime | IsTrackDisappeared |
| Medium | ParticleMCType | IsTrackStop |
| Medium | StopTrack | IsTrackAlive |
| Matrix | StopEvent | NSecondaries |
| Gstpar | StopRun | GetSecondary |
| Gsvolu | SetMaxStep | ProdProcess |
| Gsvolu | SetMaxNStep | StepProcesses |
| Gsdvn | SetUserDecay | SecondariesAreOrdered |
| Gsdvn2 | ForceDecayTime | Gdopt |
| Gsdvt | CurrentVolID | SetClipBox |
| Gsdvt2 | CurrentVolOffID | DefaultRange |
| Gsord | CurrentVolName | Gdhead |
| Gspos | CurrentVolOffName | Gdman |
| Gsposp | CurrentVolPath | Init |
| Gsposp | CurrentMaterial | BuildPhysics |
| Gsbool | CurrentEvent | ProcessEvent |
| SetCerenkov | Gmtod | ProcessRun |
| SetCerenkov | Gmtod | InitLego |
| DrawOneSpec | Gdtom | SetStack |
| Gsatt | Gdtom | SetExternalDecayer |
| Gdraw | MaxStep | SetRandom |
| WriteEuclid | GetMaxNStep | GetStack |
| SetRootGeometry | GetMedium | GetDecayer |
| Volld | TrackPosition | GetRandom |
| VolName | TrackPosition | IsRootGeometrySupported |
| NofVolumes | TrackMomentum | operator= |
| Volld2Mate | TrackMomentum | Class |
| NofVolDaughters | TrackStep | Class_Name |
| VolDaughterName | TrackLength | IsA |
| VolDaughterCopyName | TrackTime | ShowMembers |
| SetCut | Edep | |
| SetProcess | TrackPid | |