

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TStreamerInfo		
fChecksum	kRecovered	kObjectP
fClassVersion	kBase	kTString
fNumber	kOffsetL	kTObject
fNdata	kOffsetP	kTNamed
fSize	kCounter	kAnyP
fType	kCharStar	kAnyP
fNewType	kChar	kAnyPnoVT
fOffset	kShort	kSTLp
fLength	kInt	kSkip
fElem	kLong	kSkipL
fMethod	kFloat	kSkipP
fComp	kDouble	kConv
fOptimized	kDouble32	kConvL
fClass	kUChar	kConvP
fElements	kUShort	kSTL
fOldVersion	kUInt	kSTLstring
flsBuilt	kULong	kStreamer
fgCount	kBits	kStreamLoop
fgCanDelete	kLong64	kMissing
fgOptimize	kULong64	fglsA
fgStreamMemberWis	kObject	
fgElement	kAny	
kCannotOptimize	kObjectp	
@~TStreamerInfo	GetMethods	ReadBufferSTL
BuildUserInfo	GetNewTypes	SetChecksum
GetValueAux	GetOffset	SetClass
PrintValueAux	GetOffsets	SetClassVersion
TStreamerInfo	GetOldVersion	SetStreamMemberWis
TStreamerInfo	GetSize	TagFile
Build	GetSizeElements	WriteBuffer
BuildCheck	GetStreamerElement	WriteBufferClones
BuildEmulated	GetStreamerElement	WriteBufferSTL
BuildOld	GetStreamMemberWis	Write
Compile	GetTypes	GetCurrentElement
ComputeSize	GetValue	GetElementCounter
ForceWriteInfo	GetValueClones	CanOptimize
GenerateHeaderFile	GetValueSTL	Optimize
GetClass	IsBuilt	CanDelete
GetChecksum	IsOptimized	SetCanDelete
GetClassVersion	IsRecovered	Class
GetDataMemberOffset	Is	Class_Name
GetElements	New	IsA
GetElems	PrintValue	ShowMembers
GetNdata	PrintValueClones	Streamer
GetNumber	PrintValueSTL	StreamerNVirtual
GetLengths	ReadBufferClones	