

TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TPolyMarker

fN
 fLastPoint
 fX
 fY
 fOption
 fglsA

@~TPolyMarker
 TPolyMarker
 TPolyMarker
 TPolyMarker
 TPolyMarker
 TPolyMarker
 Copy
 Draw
 DrawPolyMarker
 ExecuteEvent
 GetLastPoint
 GetN
 GetOption
 GetX
 GetY
 Is
 Merge
 Paint
 PaintPolyMarker
 Print
 SavePrimitive
 SetNextPoint
 SetPoint
 SetPolyMarker
 SetPolyMarker
 SetPolyMarker
 SetPolyMarker
 Size
 Class
 Class_Name
 IsA
 ShowMembers
 Streamer

TAttMarker

fMarkerColor
 fMarkerStyle
 fMarkerSize
 fglsA

@~TAttMarker
 TAttMarker
 TAttMarker
 Copy
 GetMarkerColor
 GetMarkerStyle
 GetMarkerSize
 Modify
 ResetAttMarker
 SaveMarkerAttributes
 SetMarkerAttributes
 SetMarkerColor
 SetMarkerStyle
 SetMarkerSize
 Class